

Tracking object representations in the brain

Ian Charest, Marseille 2018

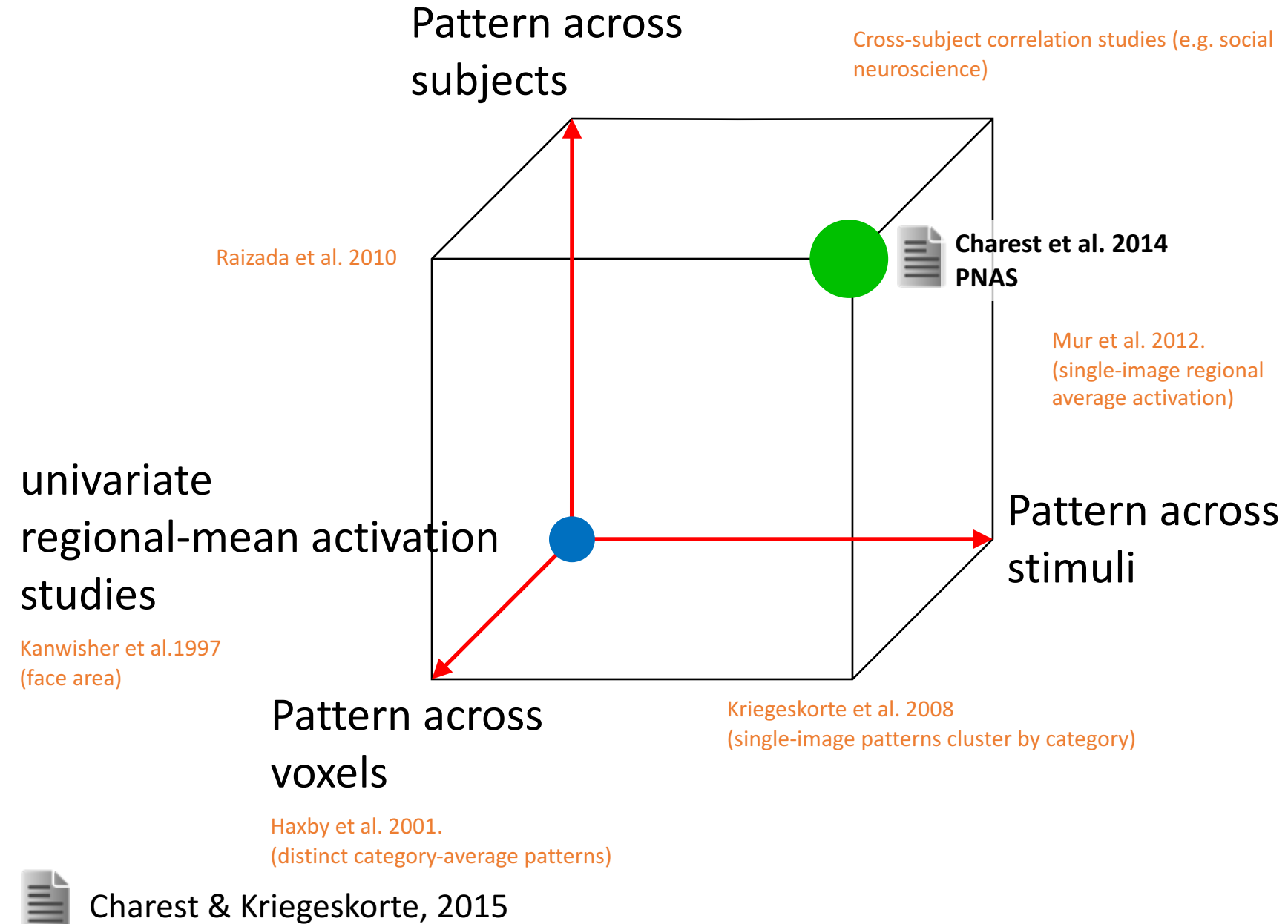


European Research Council

Established by the European Commission



Honouring individual voxels, stimuli, and people



Overview

Representational Similarity Analysis ...

- ... applied to fMRI
- ... applied to M/EEG

Access to consciousness

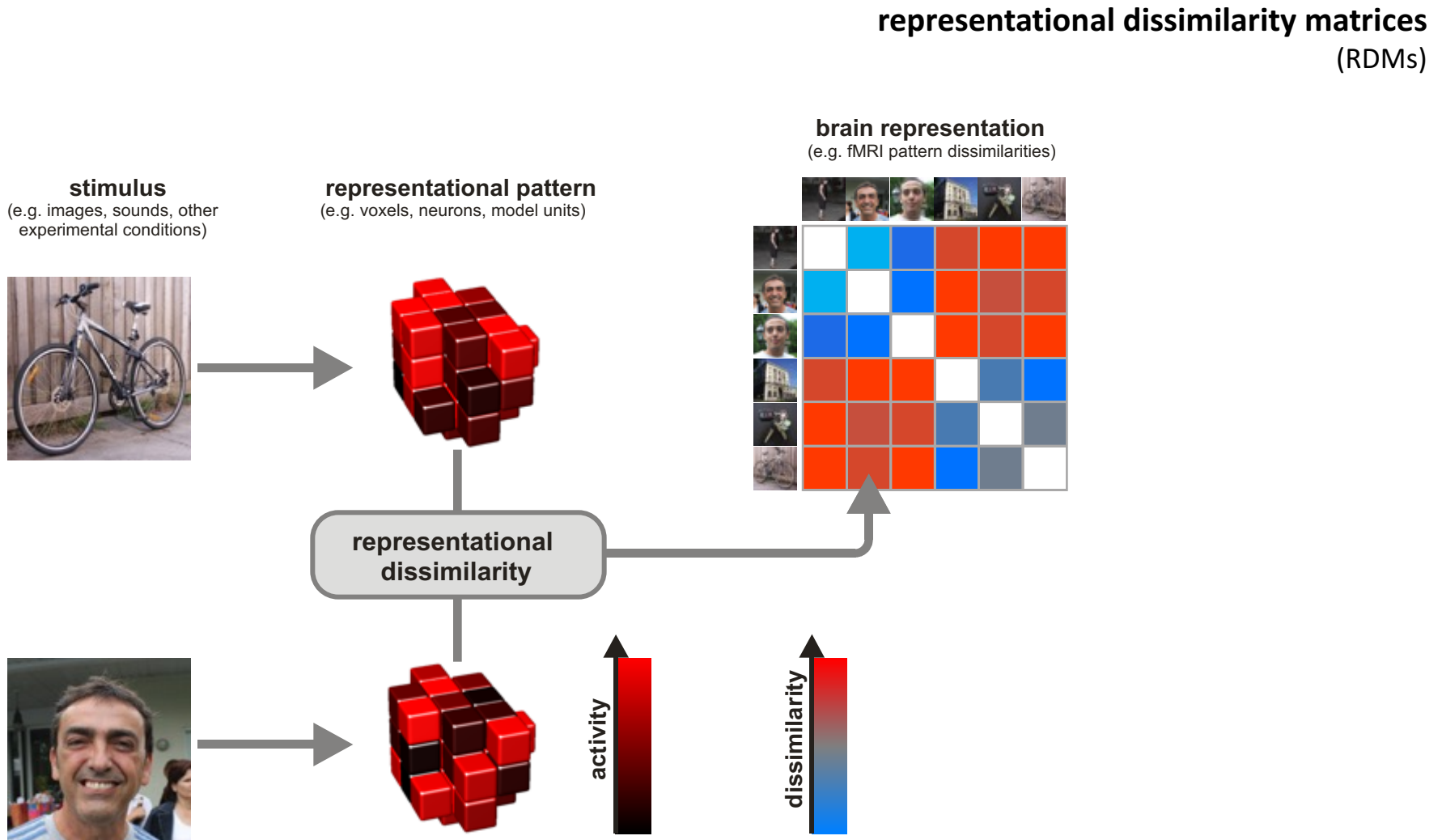
Overview

Representational Similarity Analysis ...

- ... applied to fMRI
- ... applied to M/EEG

Access to consciousness

Representational similarity analysis



Overview

Representational Similarity Analysis ...

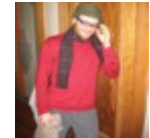
- ... applied to fMRI
- ... applied to M/EEG

Access to consciousness

Stimuli

animate

bodies



...

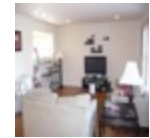
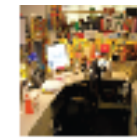
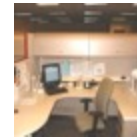
faces



...

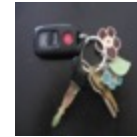
inanimate

places



...

objects



...

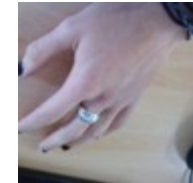


Stimuli

Objects from the subject's own photo-album

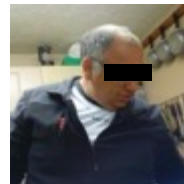
animate

bodies



...

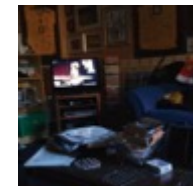
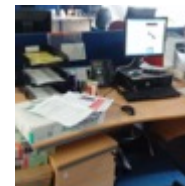
faces



...

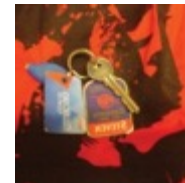
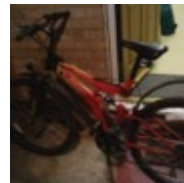
inanimate

places



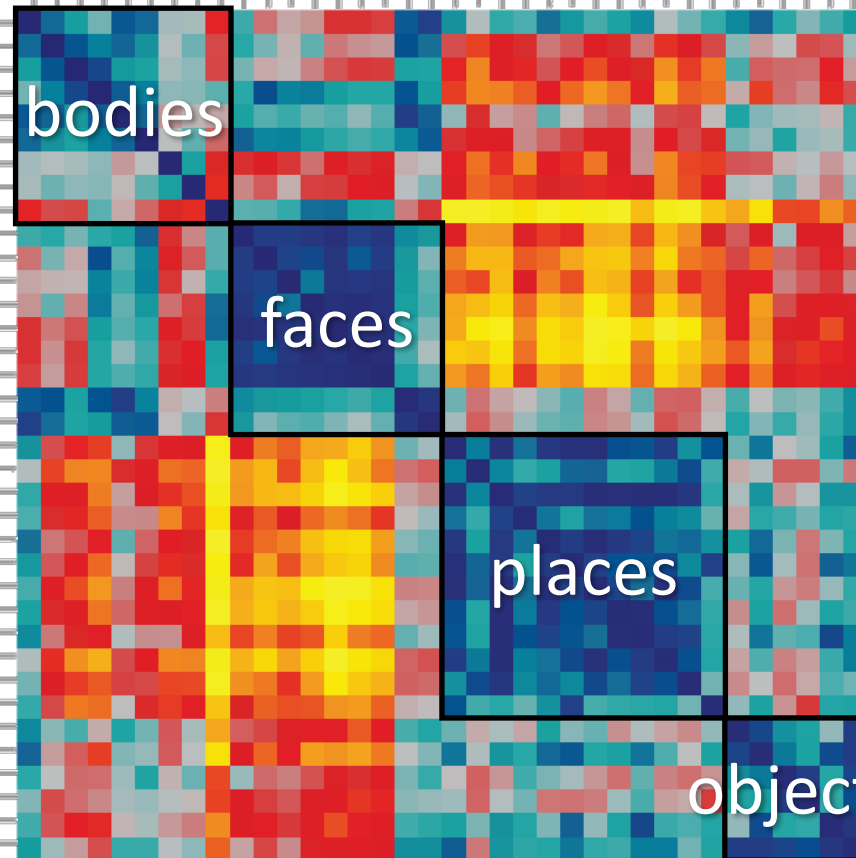
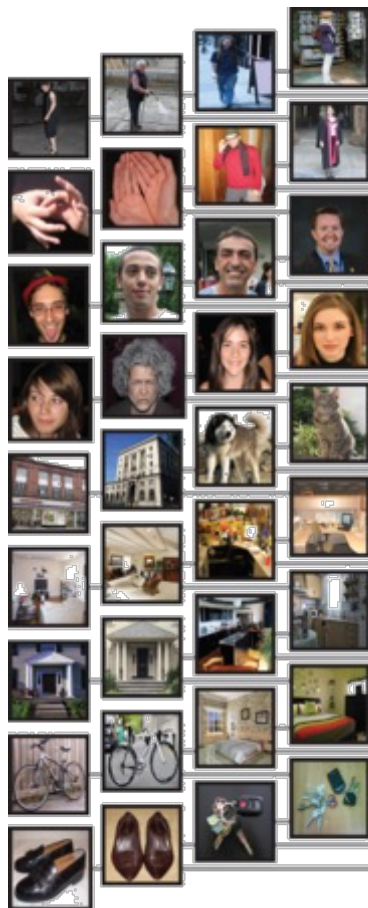
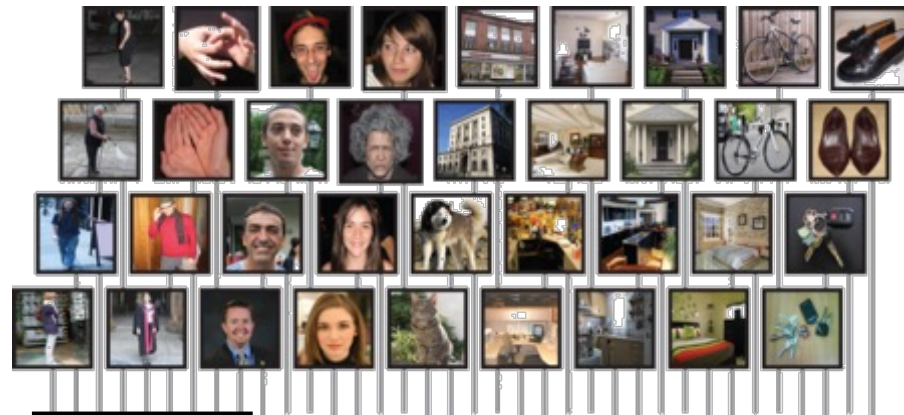
...

objects



...

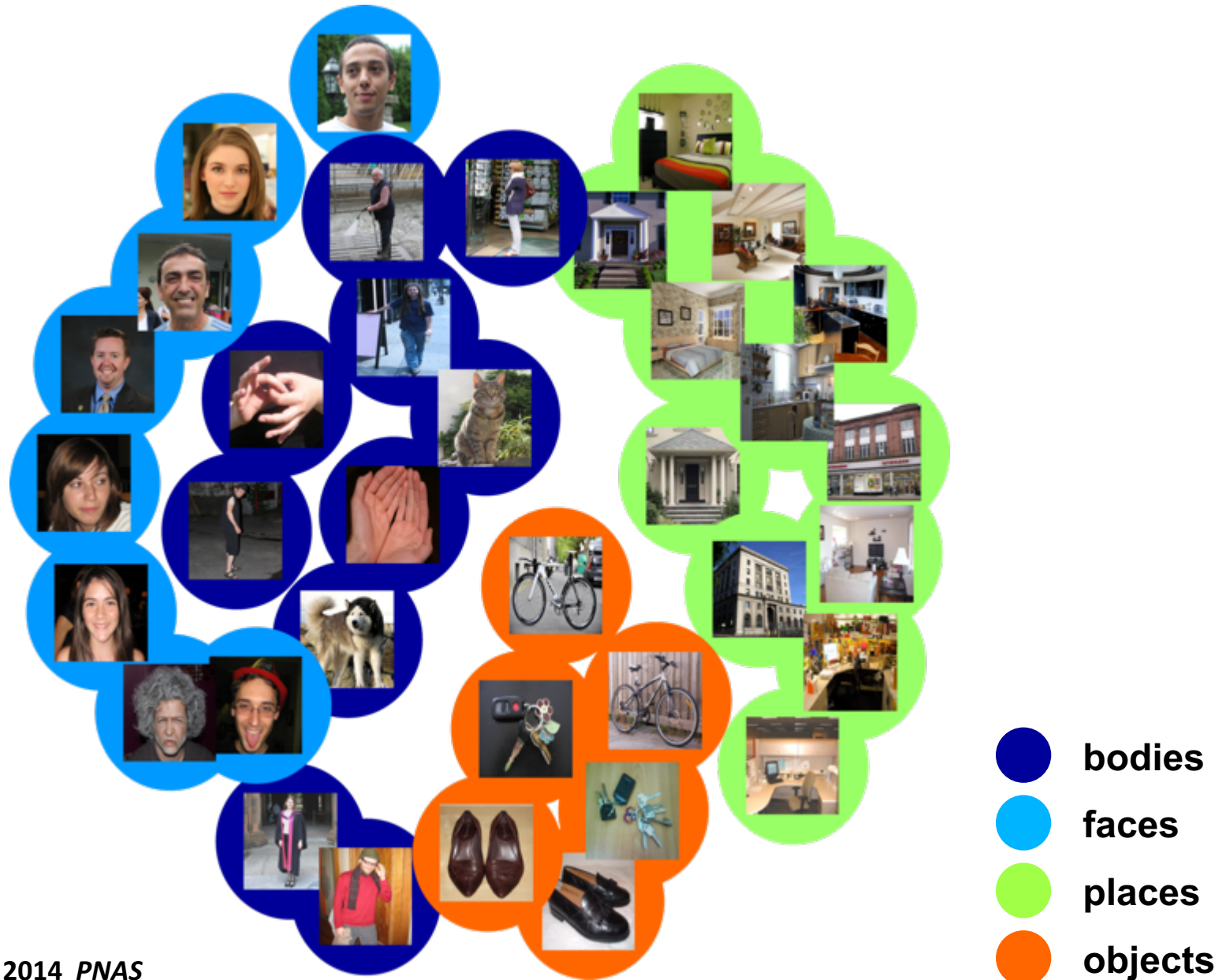
Representational Dissimilarity Matrix (RDM)



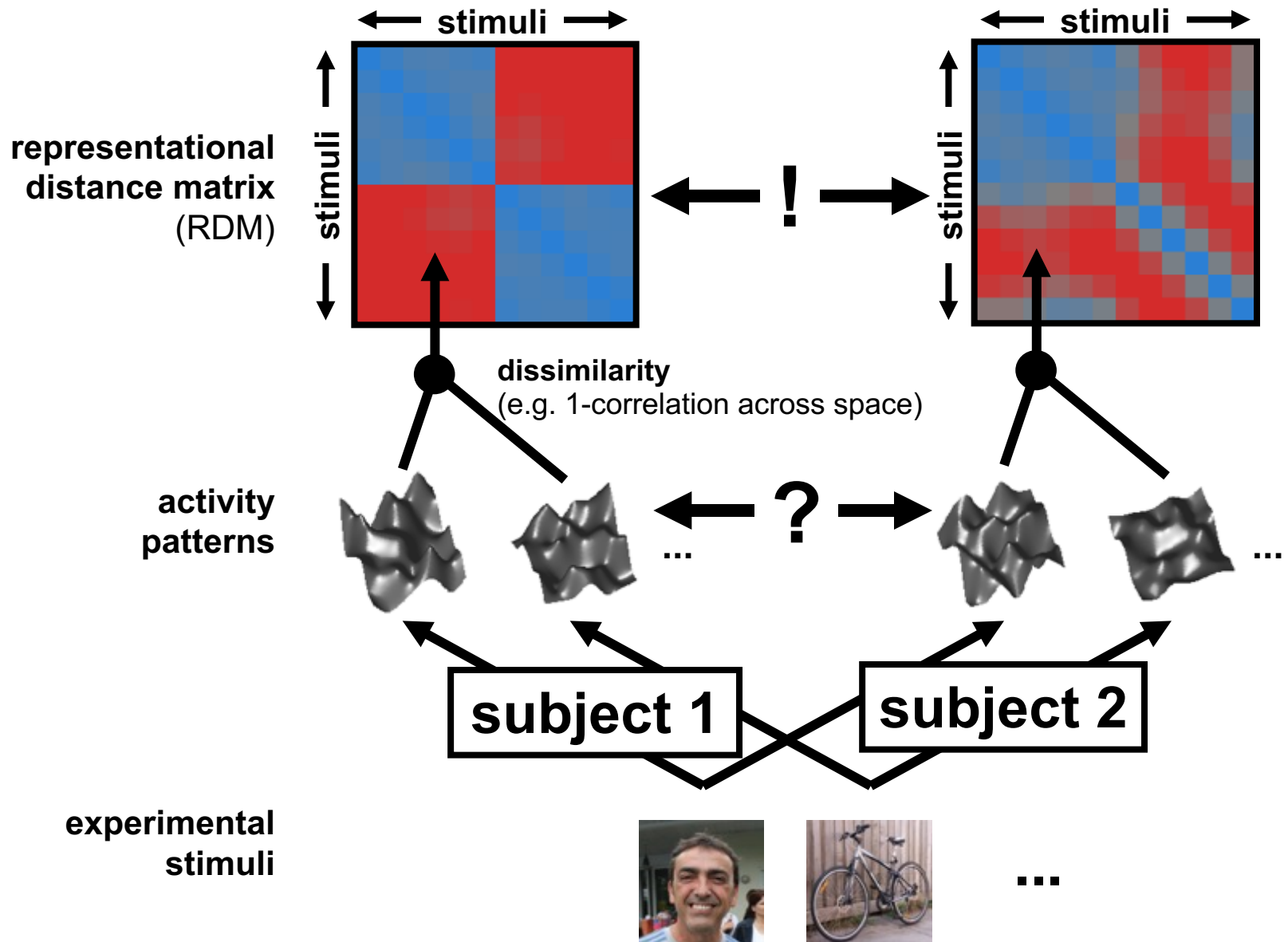
subject 1
(hIT)



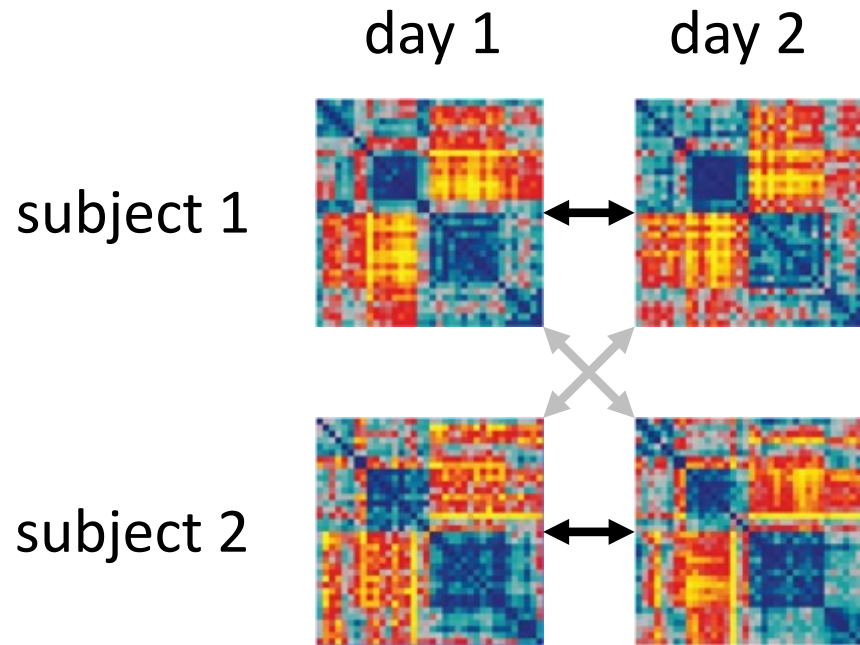
Multi-dimensional scaling



The representational similarity trick

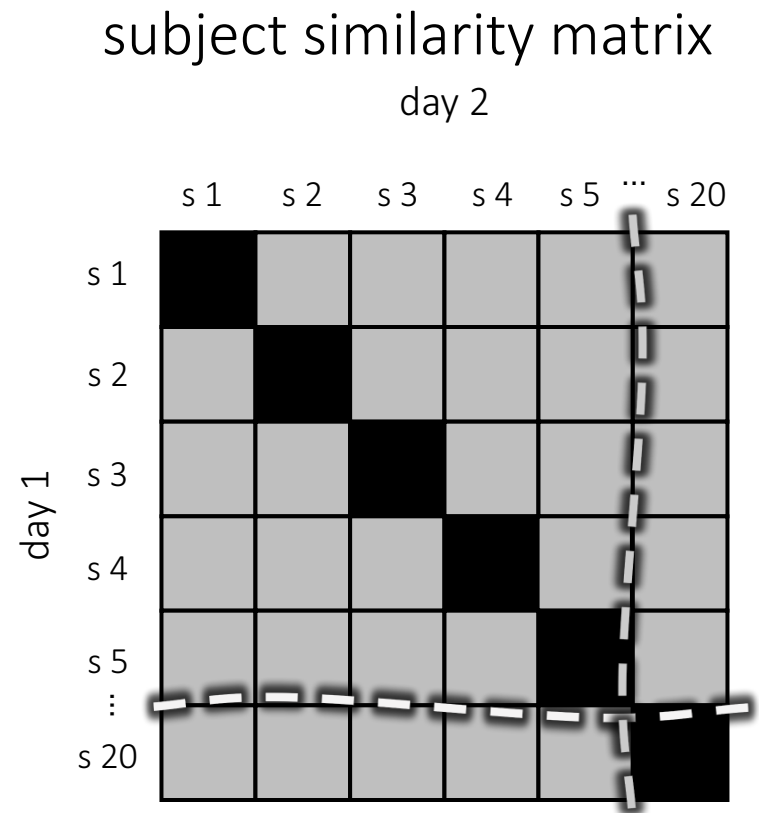


Comparing brain RDMs between people



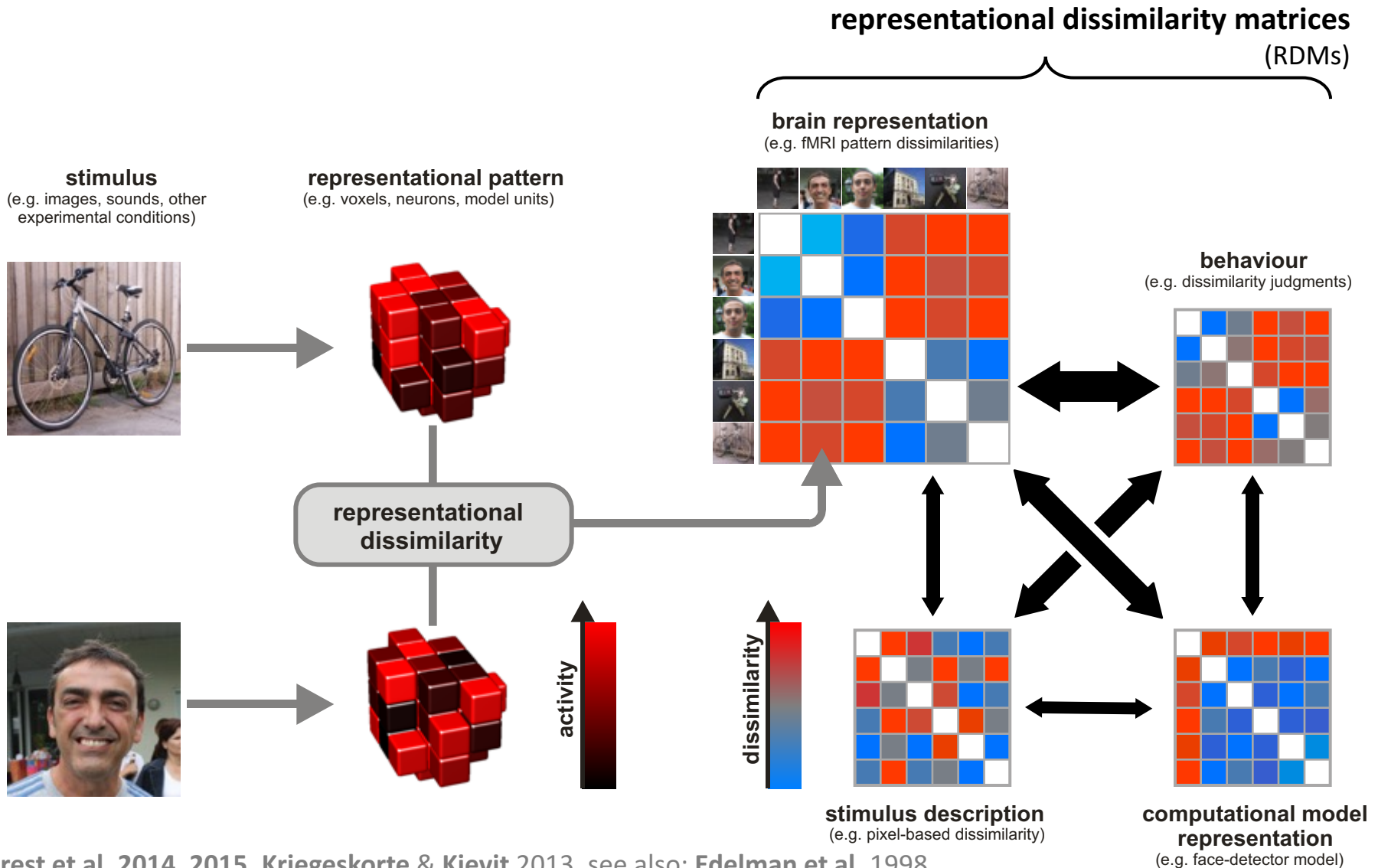
correlation

-  within-subject (ws) ✓
-  between-subject (bs) ✓
-  individuation index (ws - bs) ?



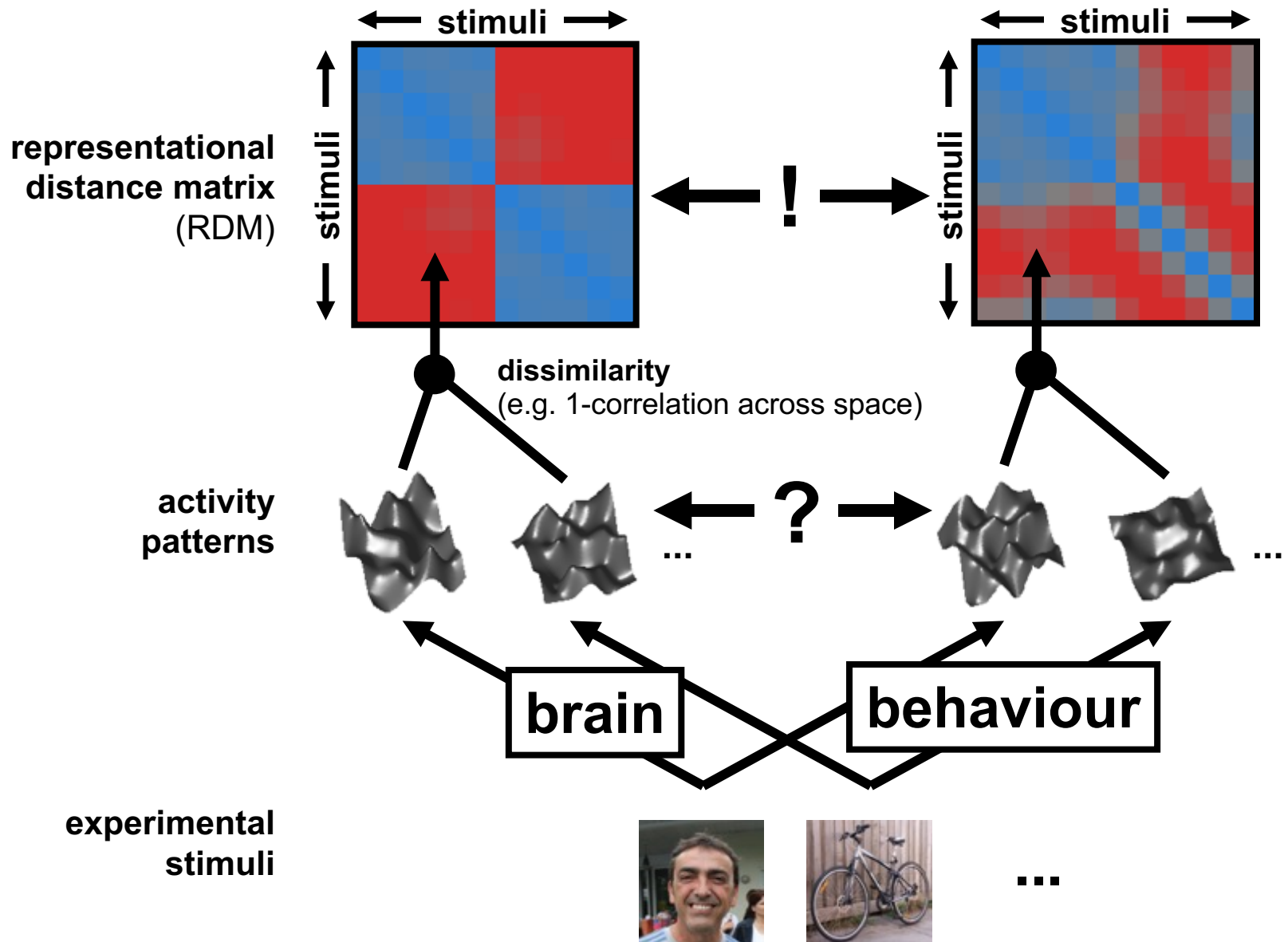
Brain representations unique?

Representational similarity analysis

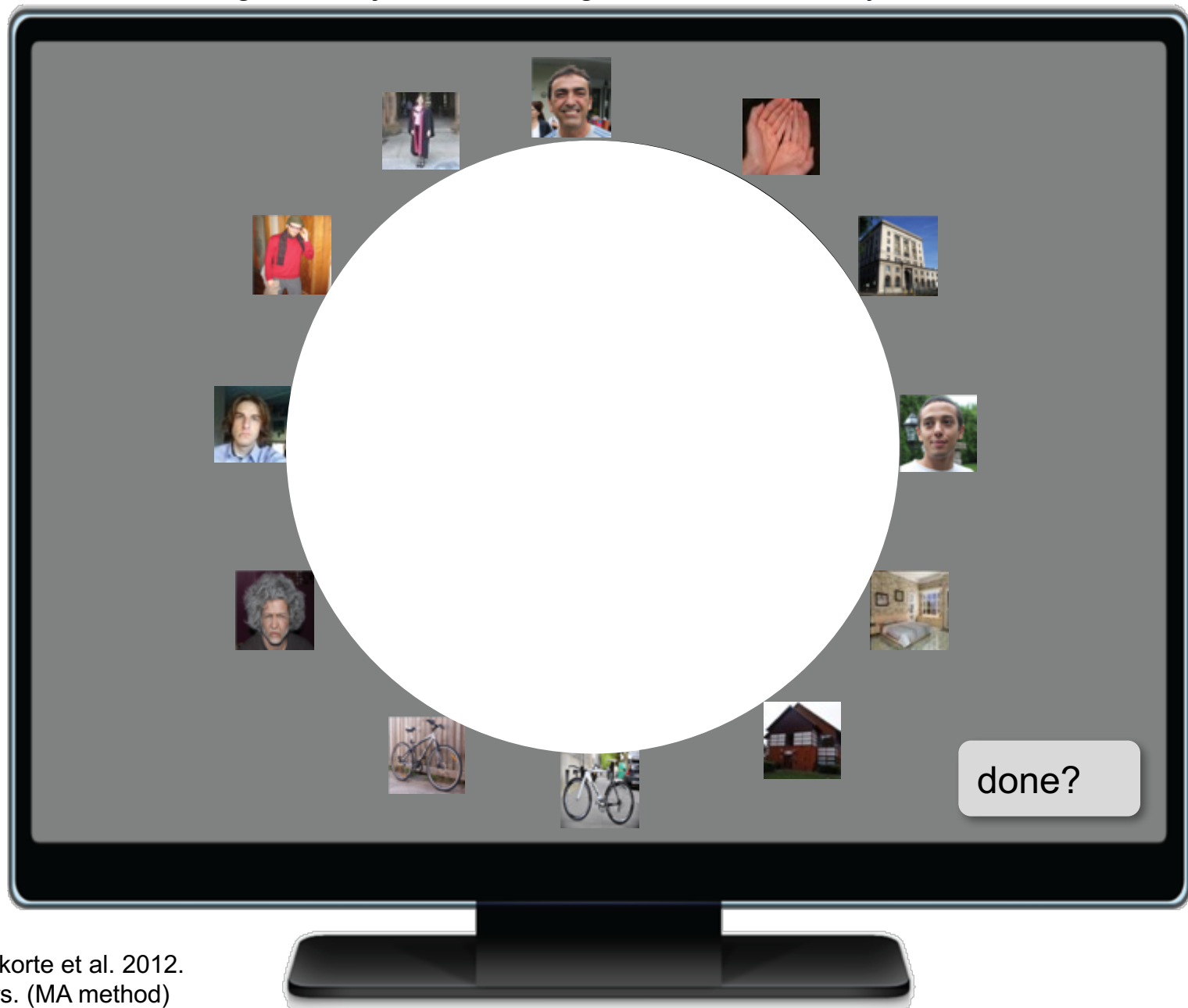


Charest et al. 2014, 2015, Kriegeskorte & Kievit 2013, see also: Edelman et al. 1998, Laakso & Cottrell 2000, Op de Beeck et al. 2001, Haxby et al. 2001, Aguirre 2007, Kriegeskorte et al. 2008

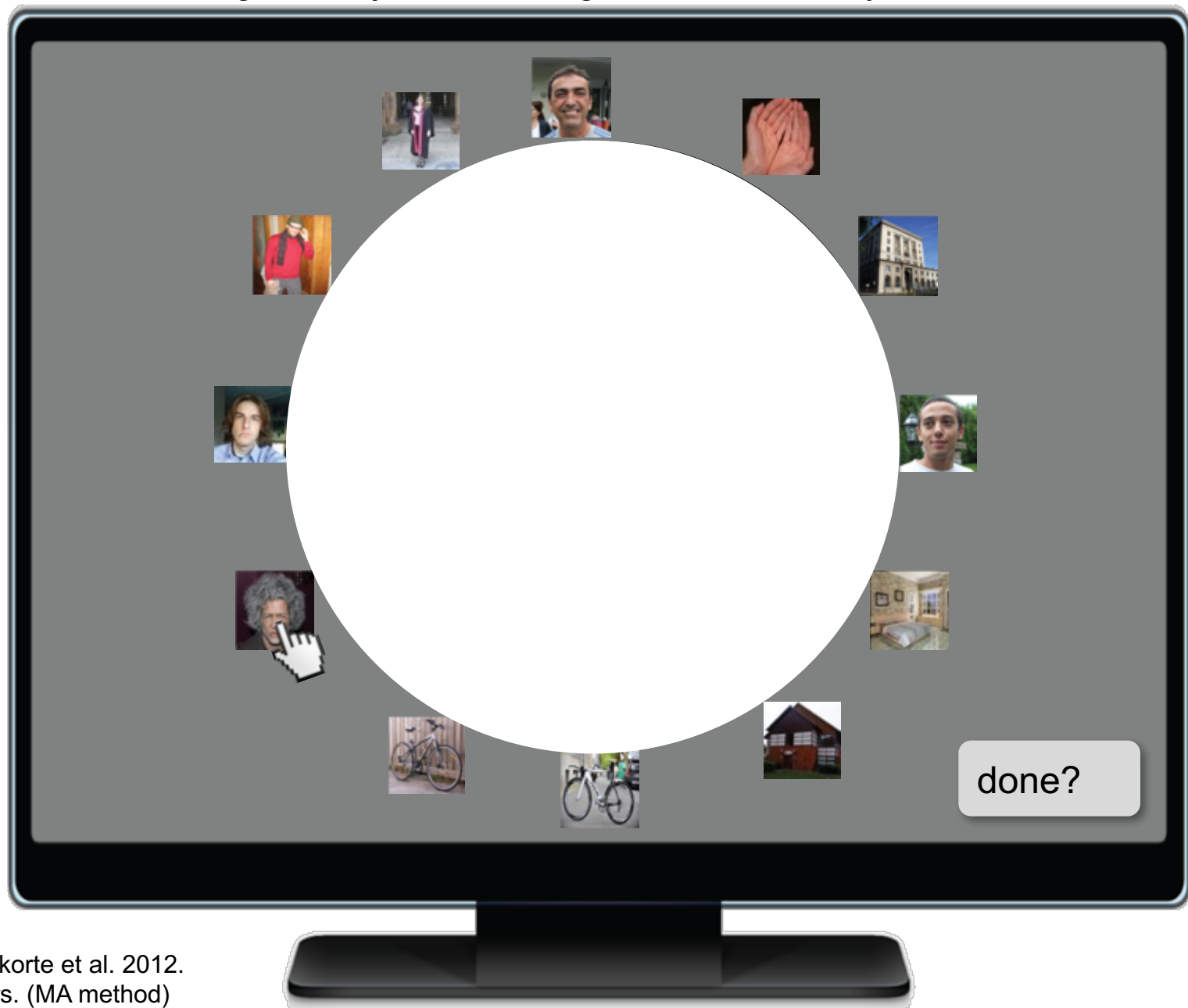
The representational similarity trick



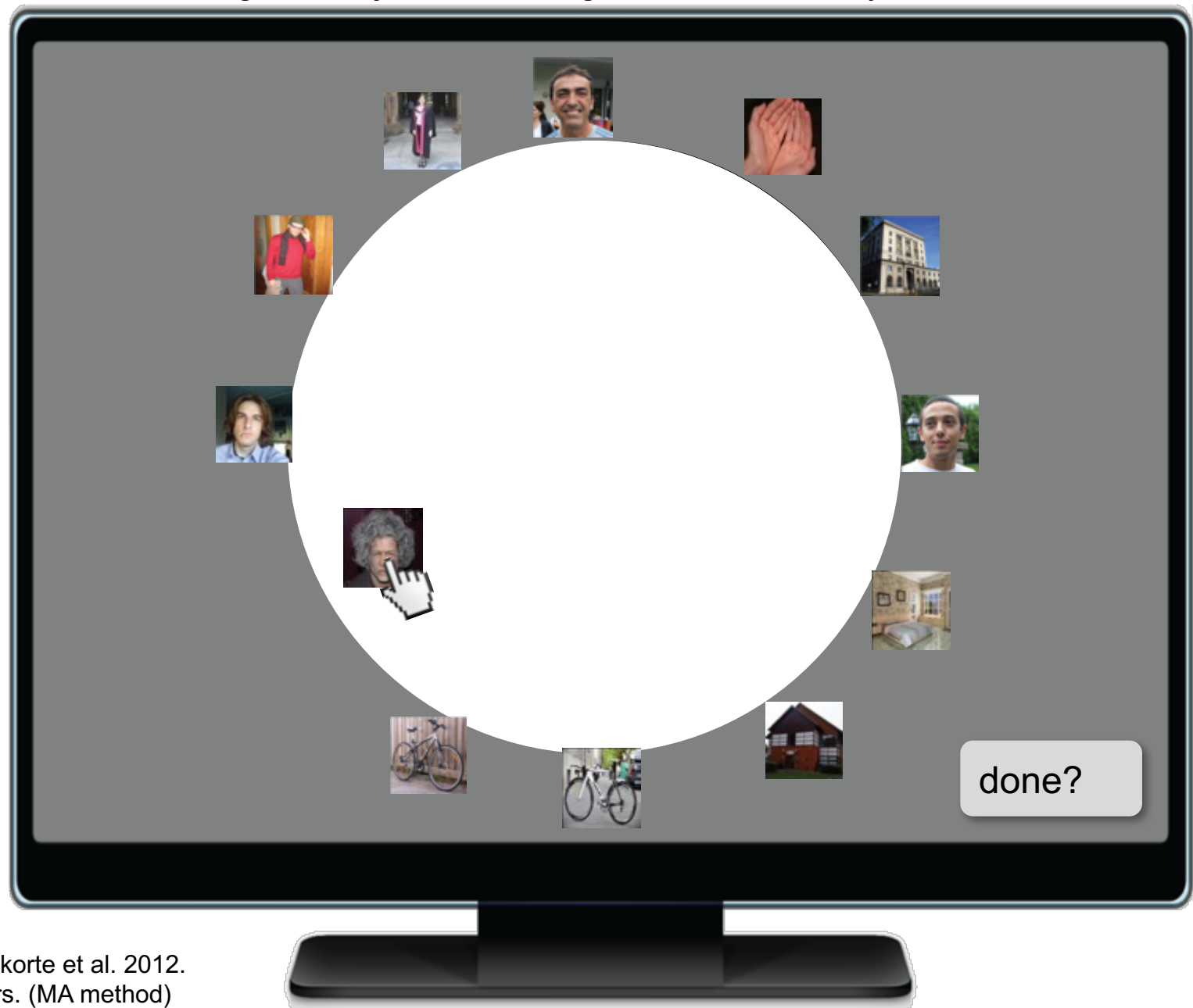
Please arrange the objects according to how similar they are to each other



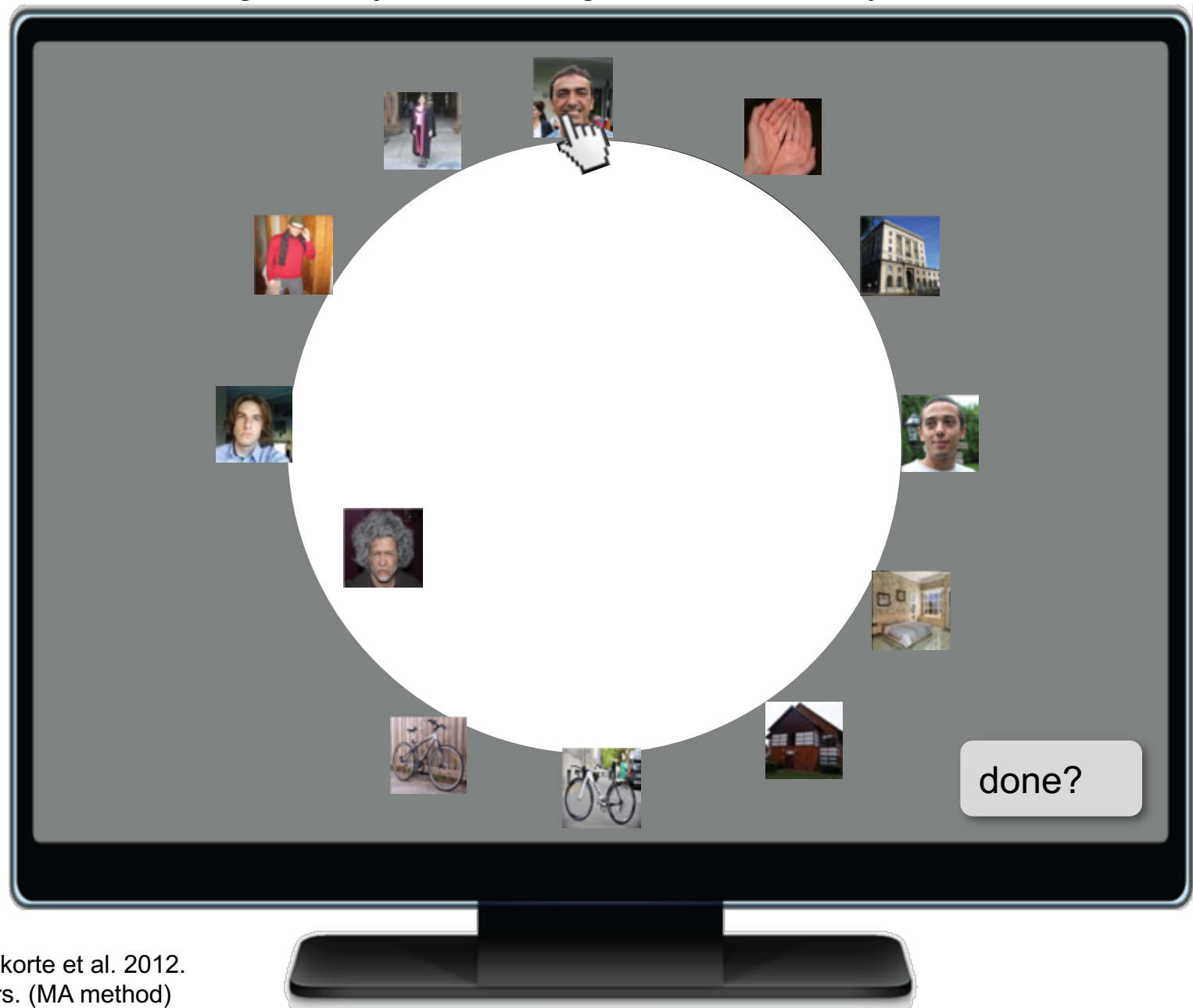
Please arrange the objects according to how similar they are to each other



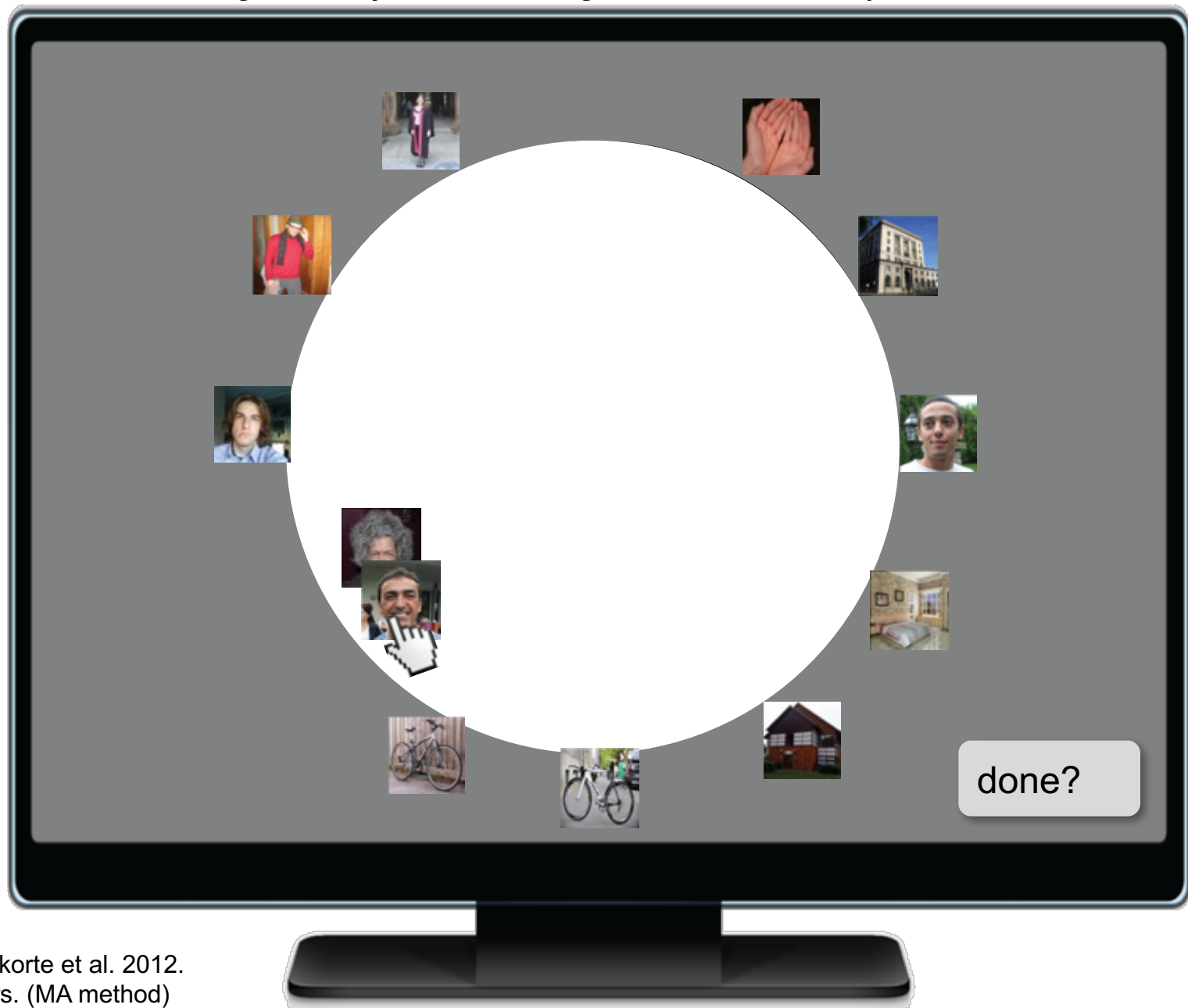
Please arrange the objects according to how similar they are to each other



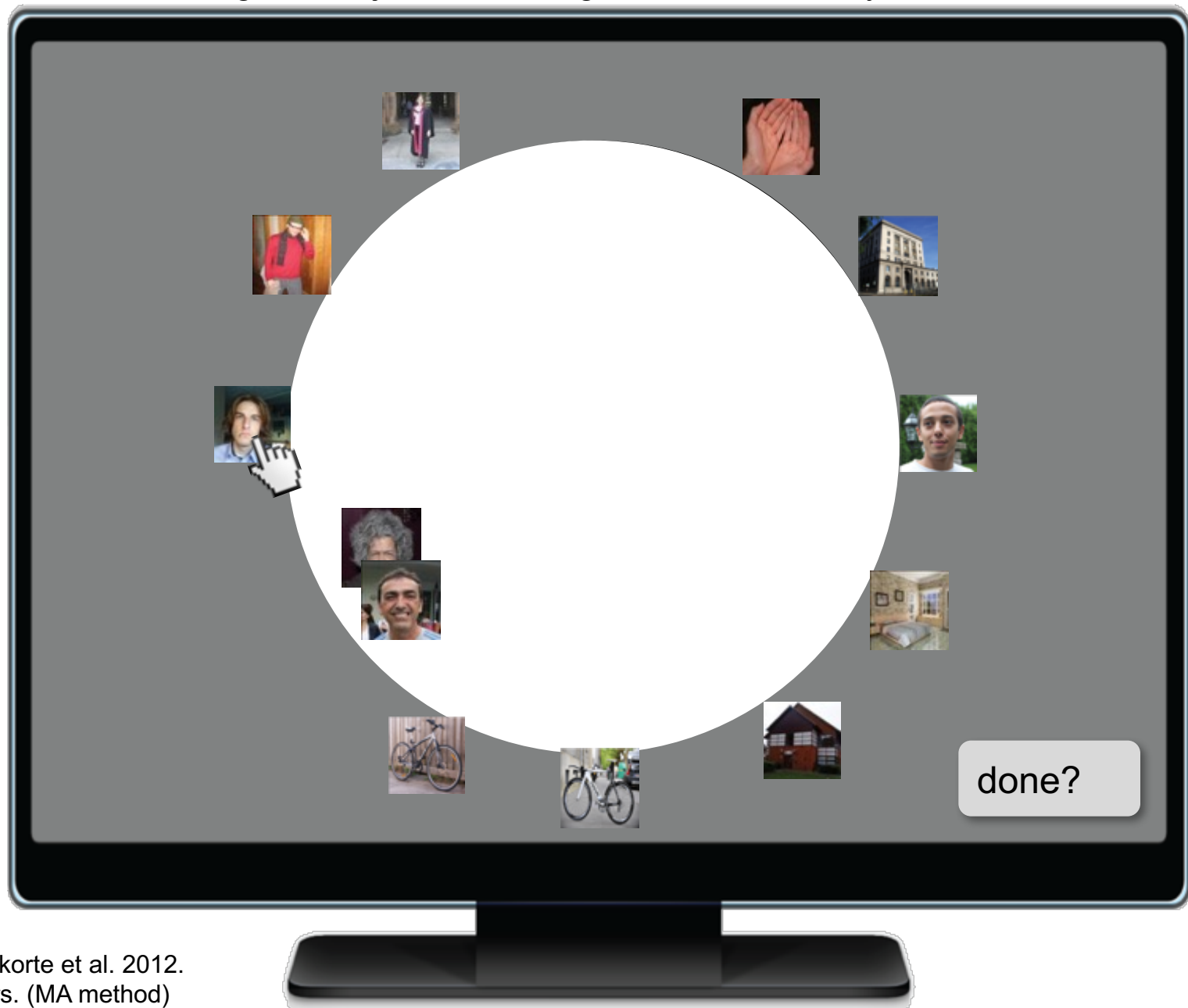
Please arrange the objects according to how similar they are to each other



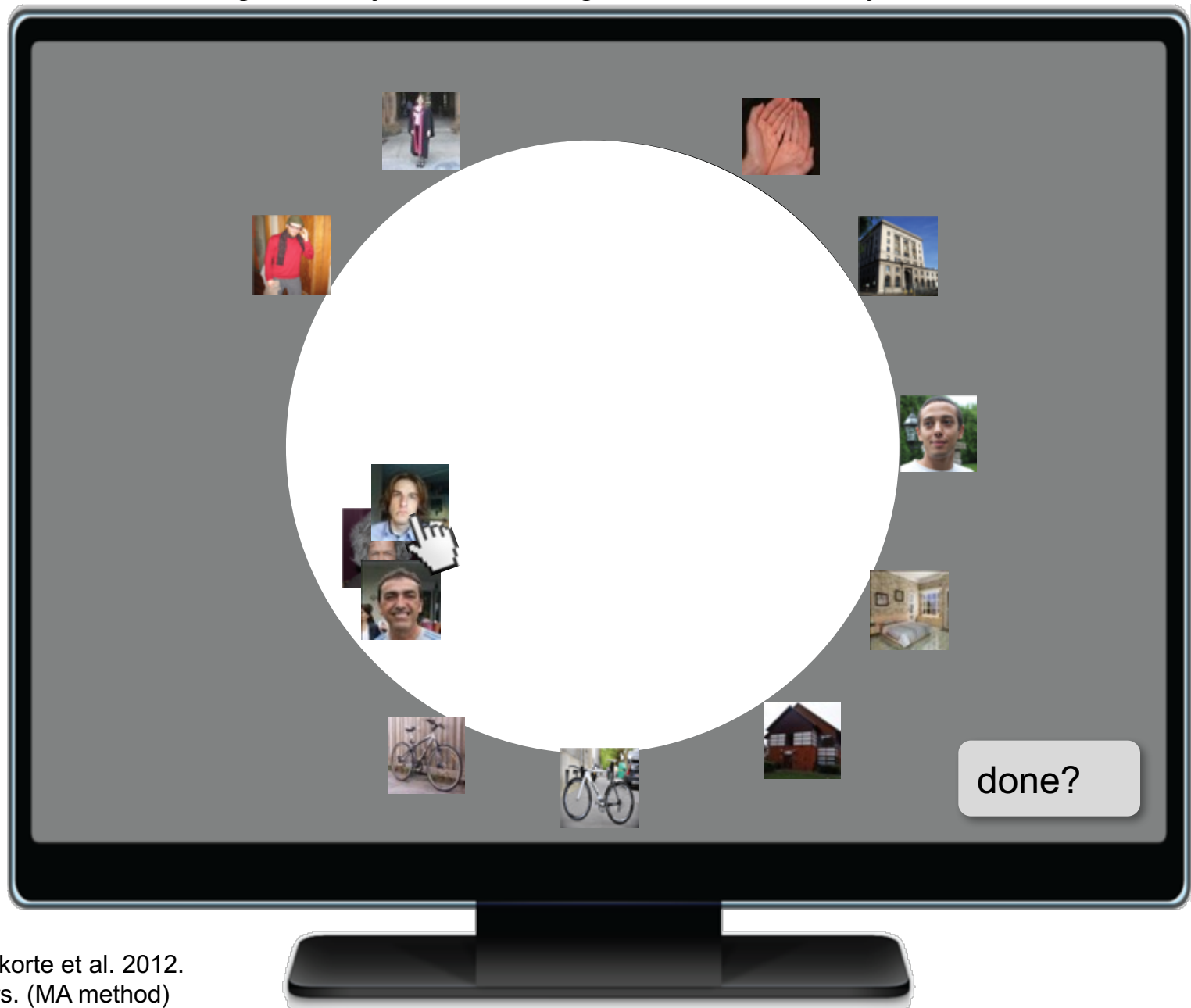
Please arrange the objects according to how similar they are to each other



Please arrange the objects according to how similar they are to each other



Please arrange the objects according to how similar they are to each other



A diagram of a computer monitor displaying a large white circle in the center. Surrounding the circle are 12 small image patches: a person in a red jacket, a person in a blue shirt, a person in a blue shirt, a person in a blue shirt, a person in a blue shirt, a person in a blue shirt, a person in a blue shirt, a person in a blue shirt, a person in a blue shirt, a person in a blue shirt, a person in a blue shirt, and a person in a blue shirt. A mouse cursor is pointing at one of the patches. A button labeled "done?" is in the bottom right corner.

Please arrange the objects according to how similar they are to each other



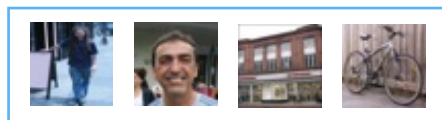
[illegible]

meadows-research.com

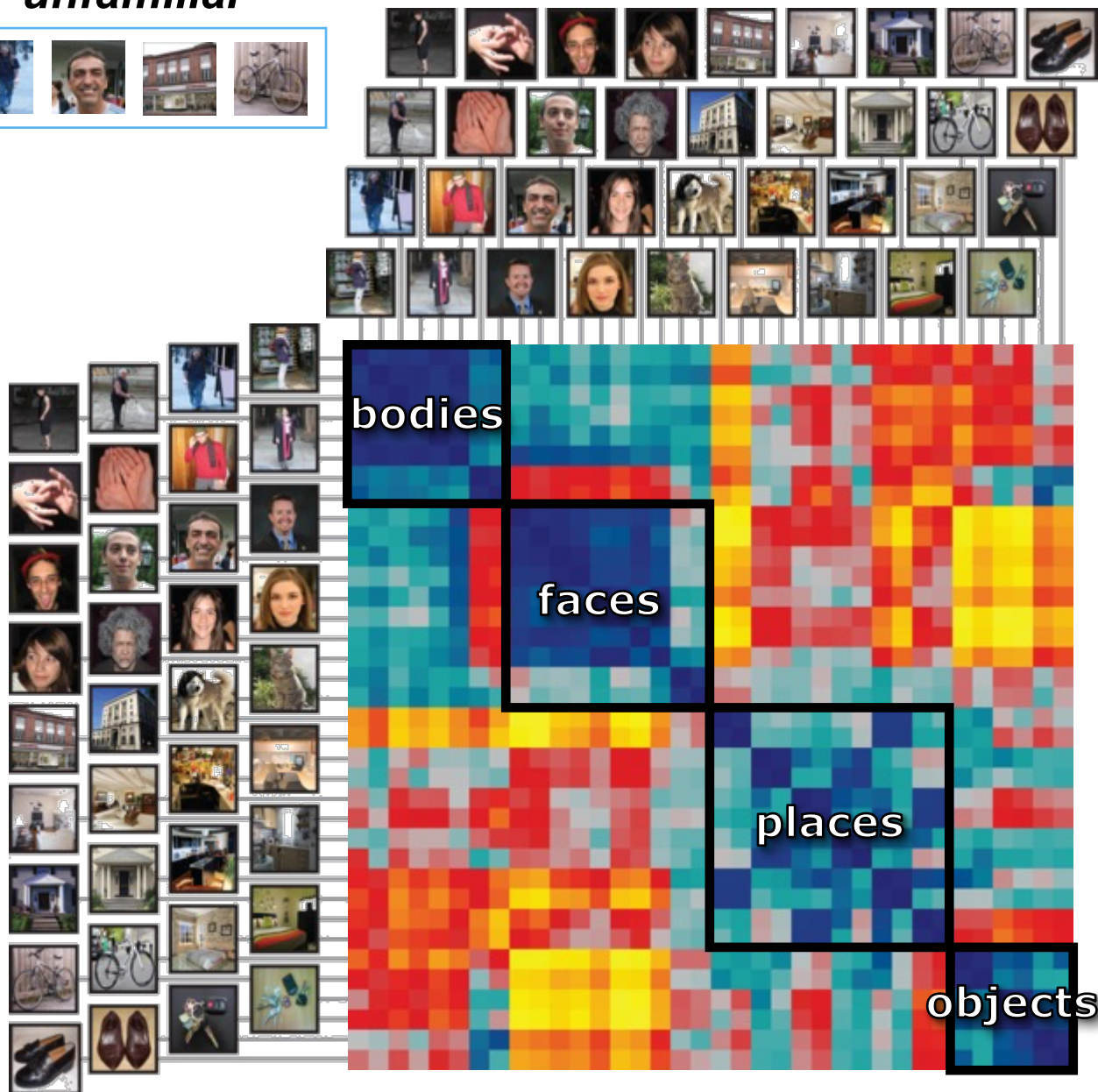
dissimilarity

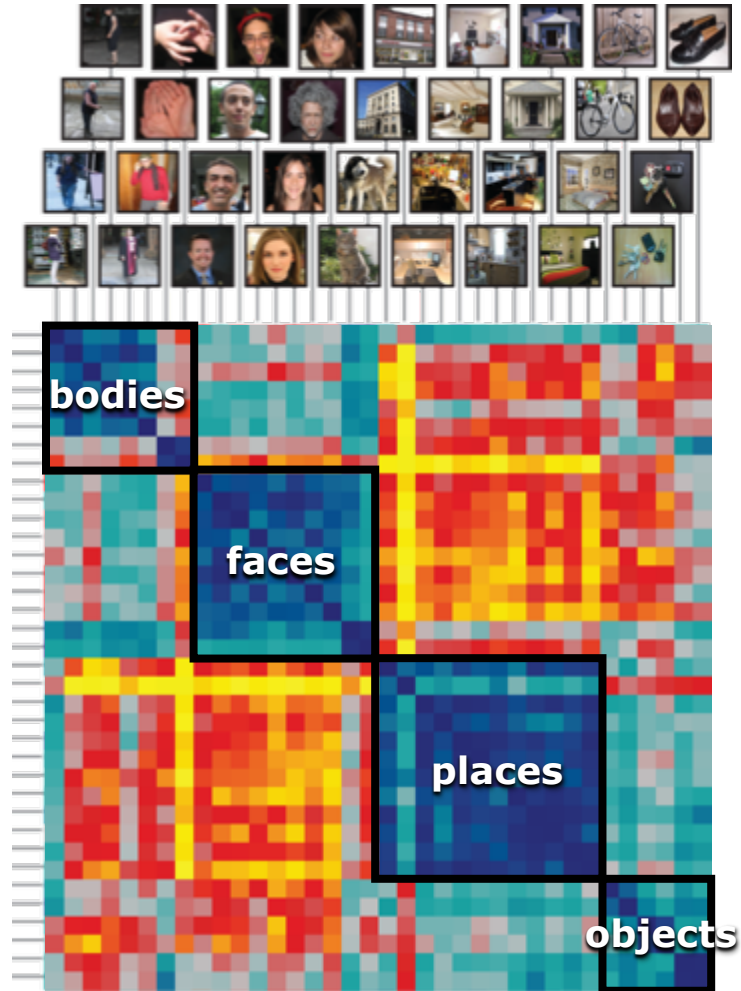
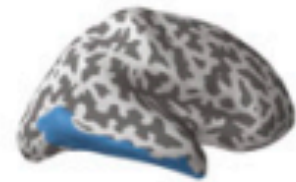
[percentile of Euclidean distance]

unfamiliar



Judgment
RDM





Similarity Judgements



bodies



faces



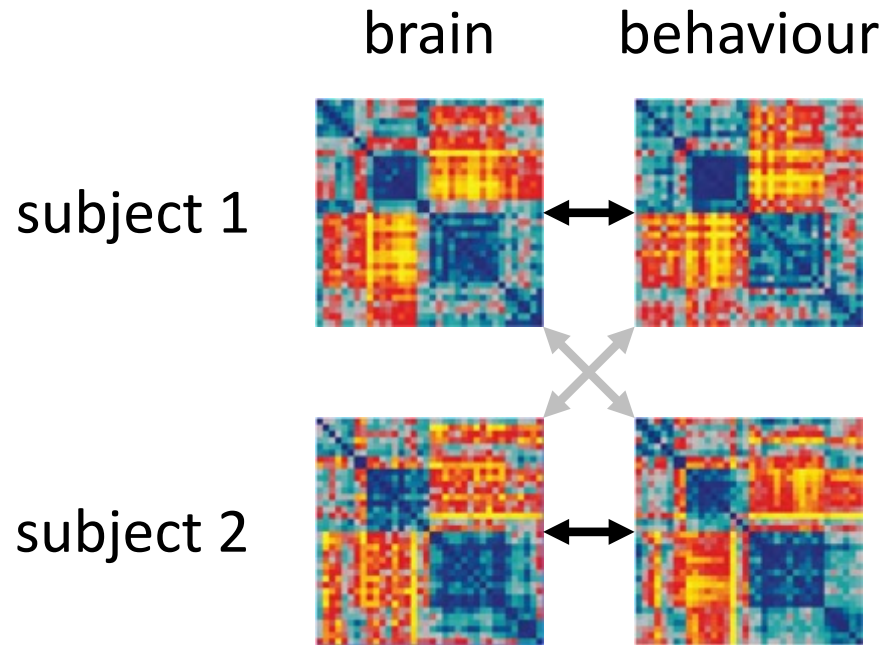
places



objects



Comparing brain RDMs and behavioural RDMs



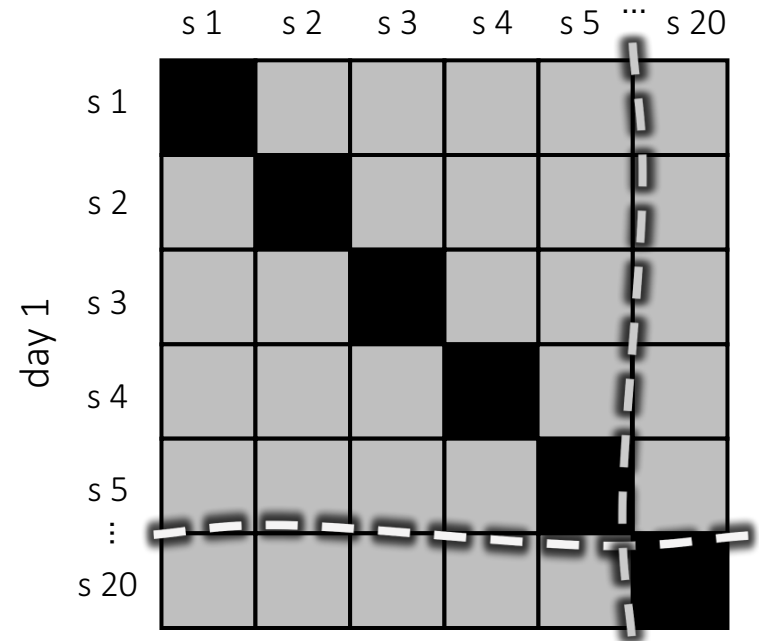
correlation

↔ within-subject (ws) ✓

↔ between-subject (bs) ✓

● individuation index (ws - bs) ?

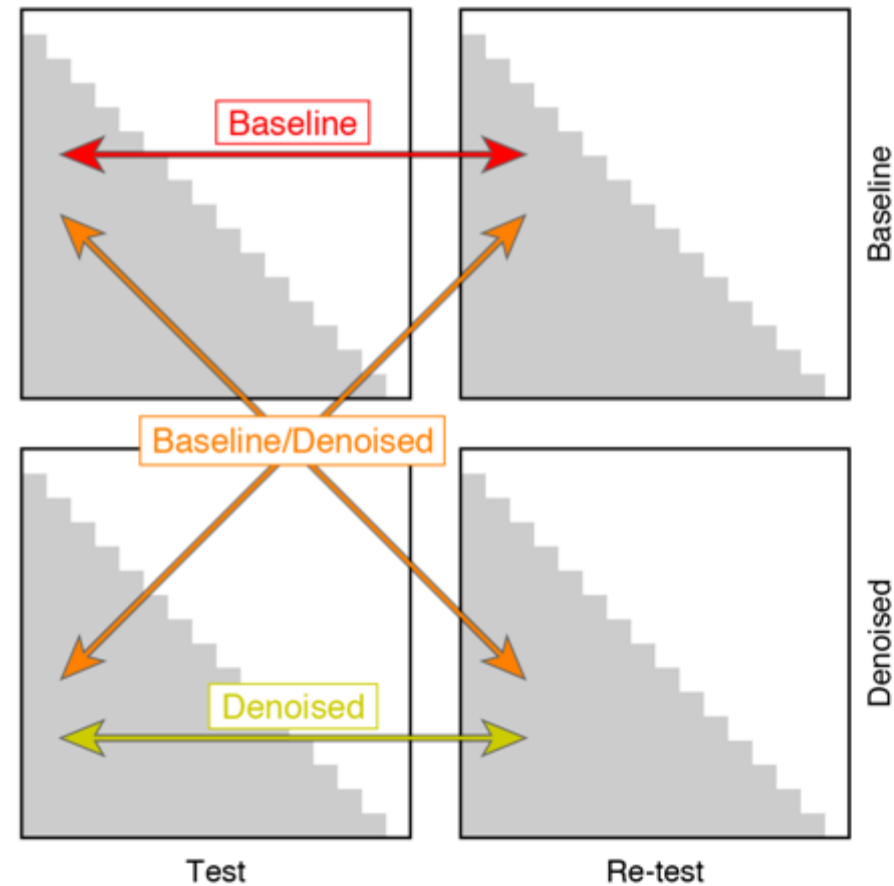
subject similarity matrix
day 2



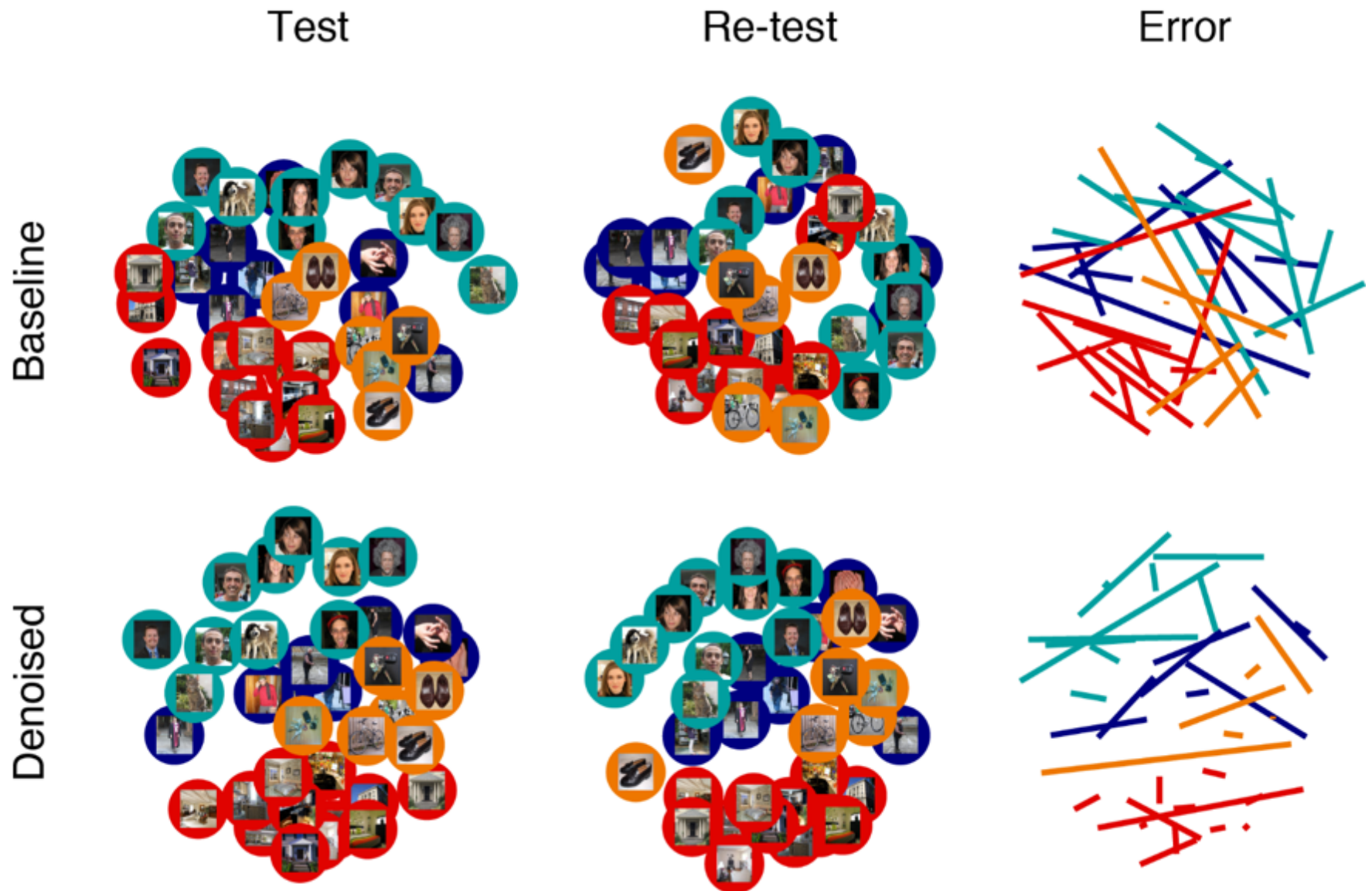
Brain-behavior relationship unique?

GLMdenoise improves multivariate pattern analysis (MVPA)

- 31 datasets
- 4 experiments
- Compare RSA and MVPA with and without GLMdenoise.



GLMdenoise improves multivariate pattern analysis (MVPA)



GLMdenoise improves multivariate pattern analysis (MVPA)

David A. Henson, University of Exeter, UK

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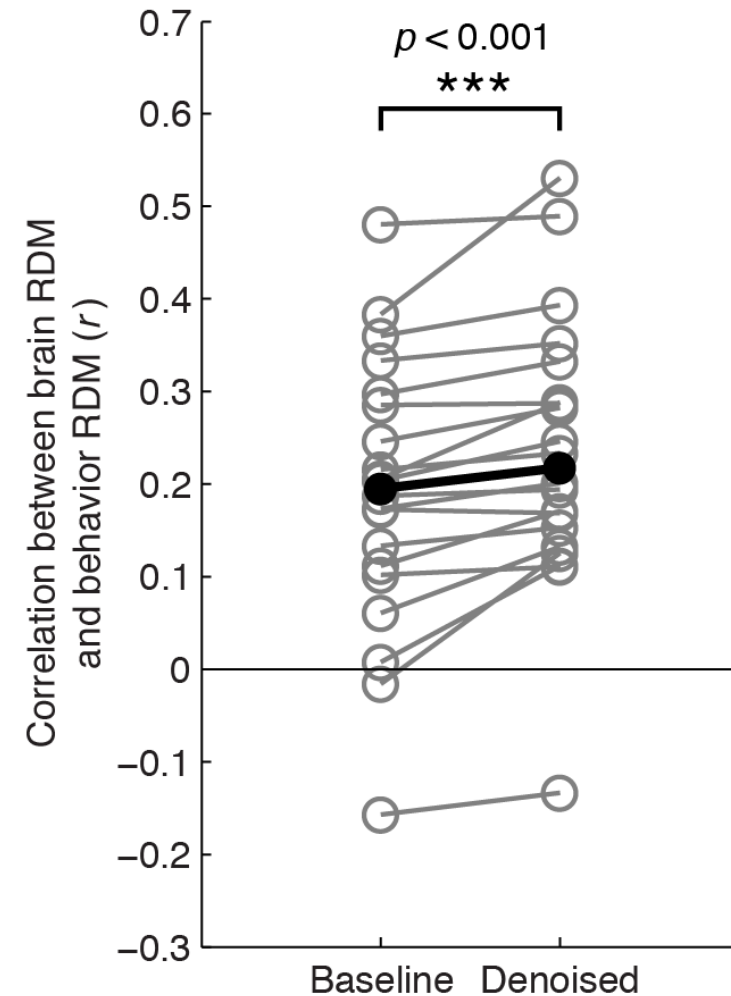
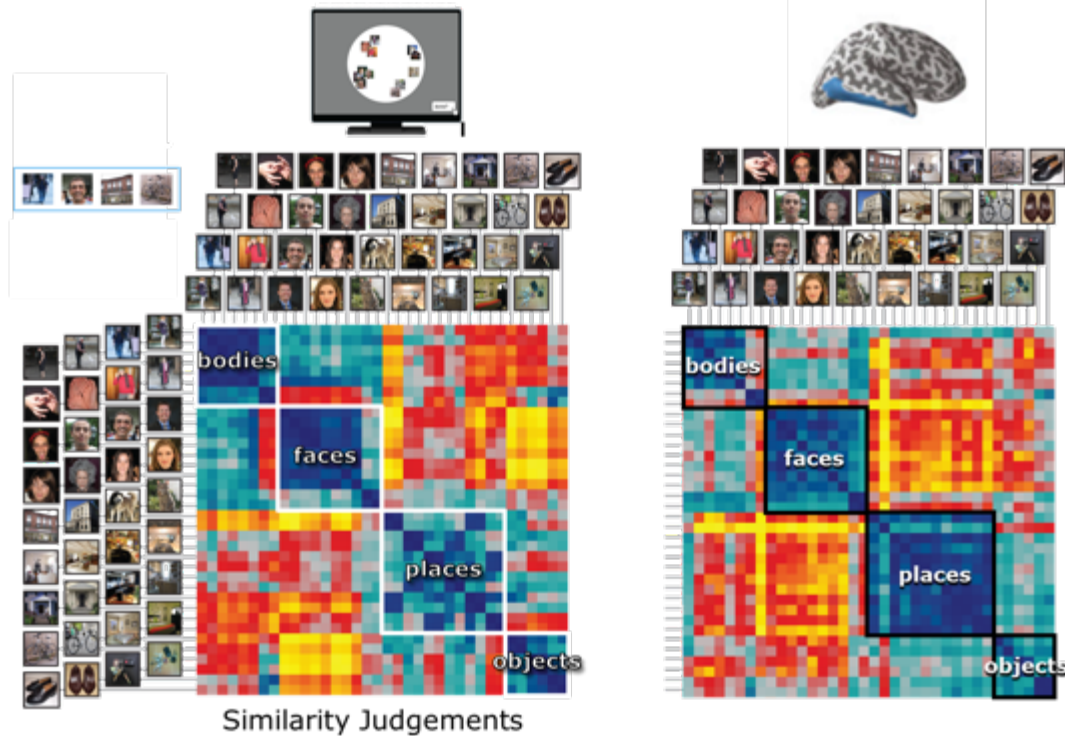
David A. Henson, University of Exeter, UK

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GLMdenoise improves multivariate pattern analysis (MVPA)



Overview

Representational Similarity Analysis ...

- ... applied to fMRI
- ... applied to M/EEG

Access to consciousness

Representational Dissimilarity Matrix (RDM)



compute the dissimilarity
(e.g. $1 - \text{correlation}$)

representational pattern
(population code
representation)

... experimental stimuli



human inferior temporal
(hIT)

voxels



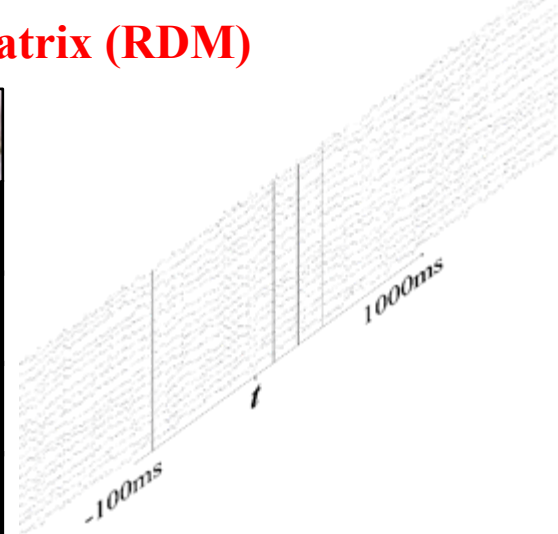
Charest et al. 2014 *PNAS*

Representational Dissimilarity Matrix (RDM)

EEG activity-pattern
at time t



EEG Channel
amplitudes

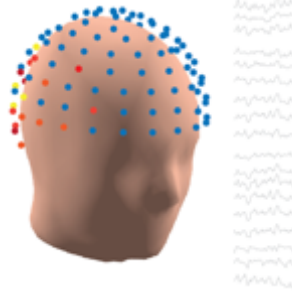
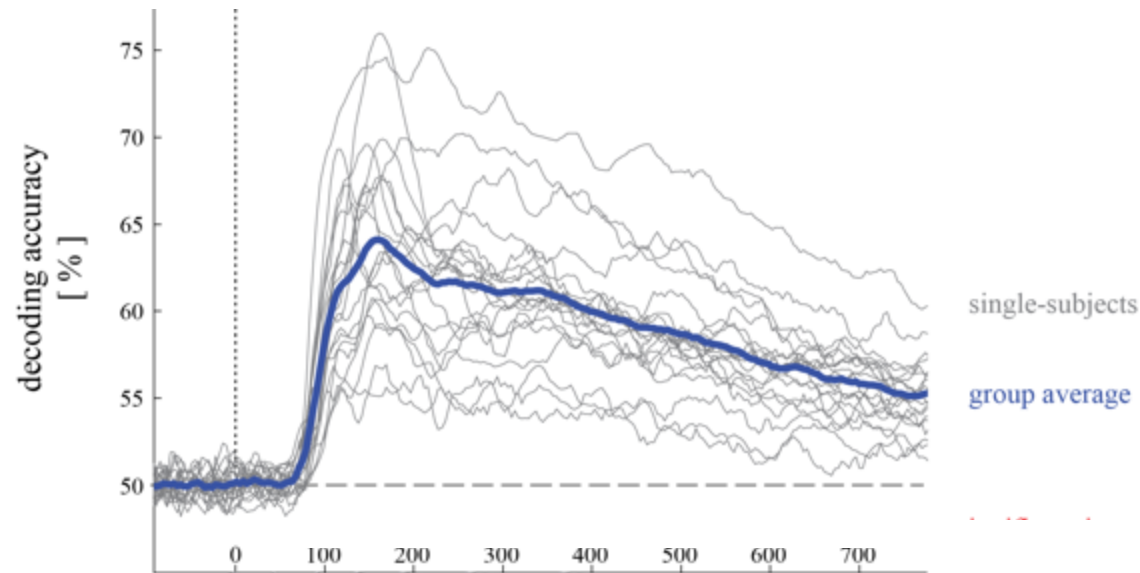


compute the dissimilarity
(e.g. $1 - \text{correlation}$)
linear discriminant analysis

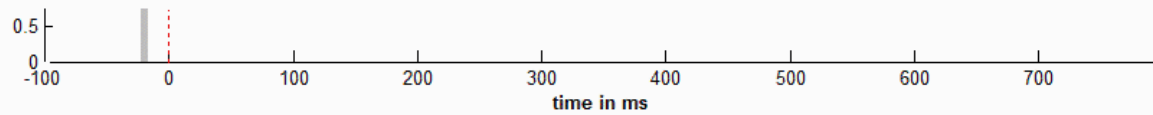
representational pattern
(population code
representation)

... experimental stimuli

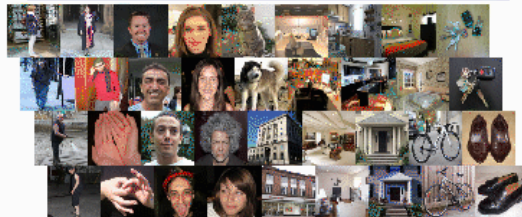
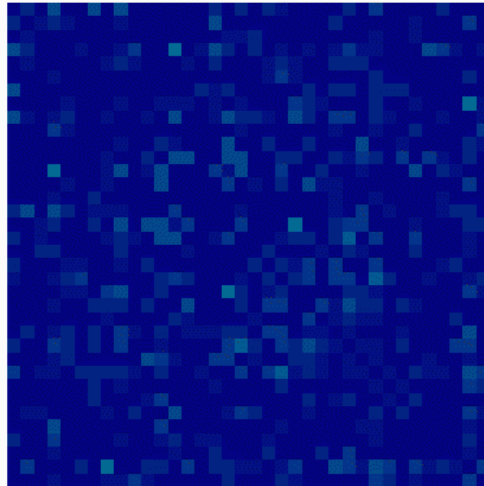
EEG contains rich topographic information from which you can distinguish mental states



EEG contains rich topographic information from which you can distinguish mental states



general images



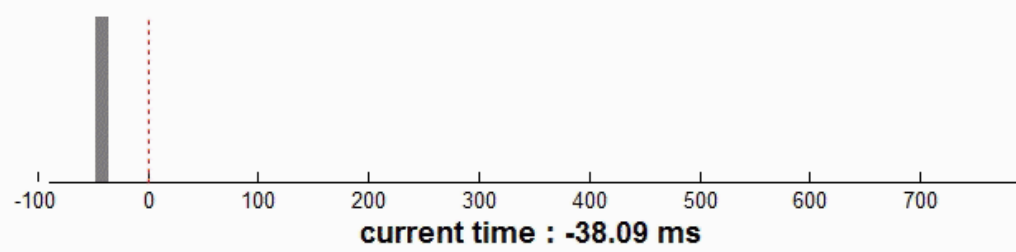
bodies faces places objects

50.00%

decoding accuracy

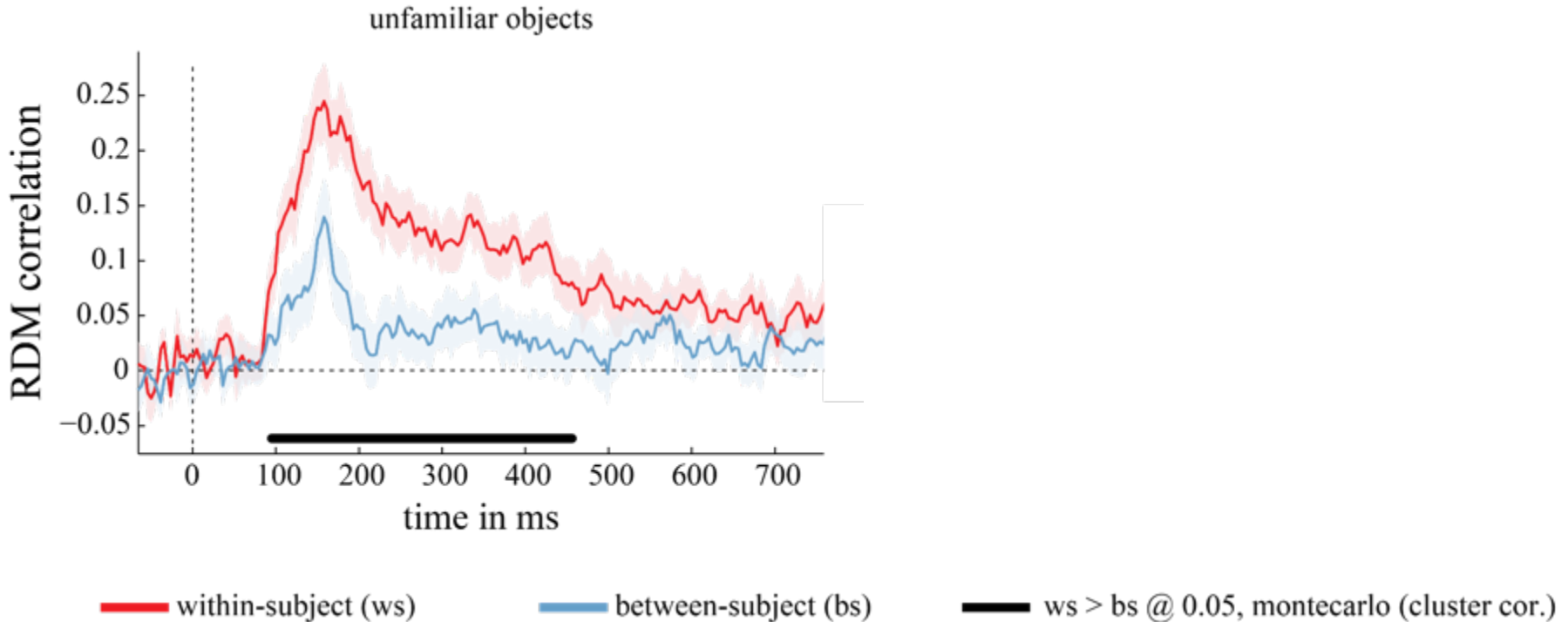
80.00%

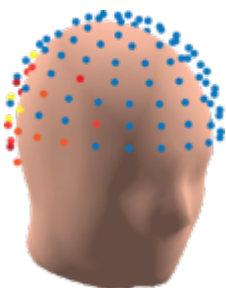




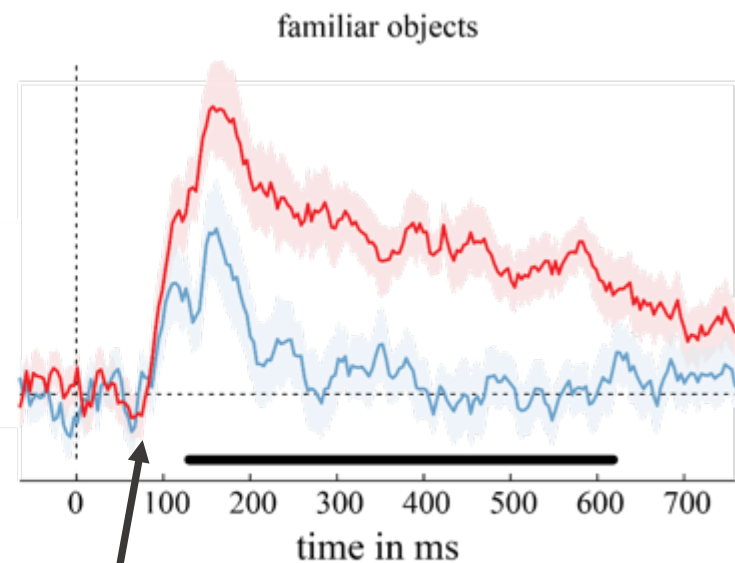
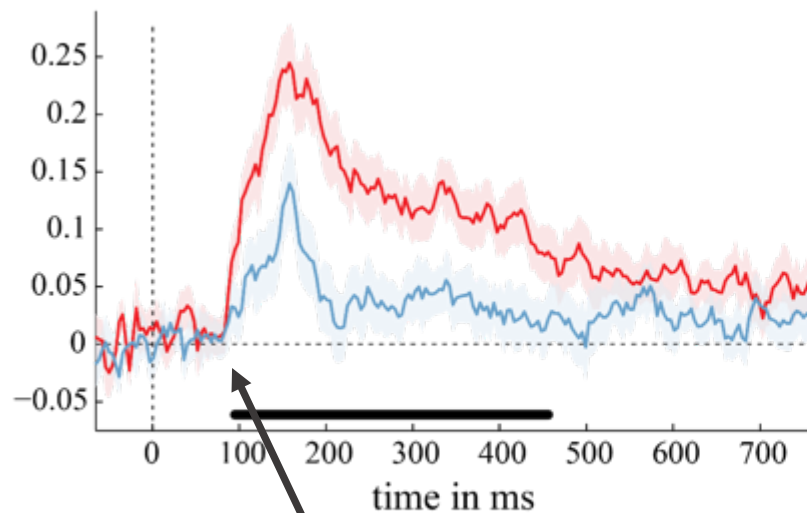
bodies faces places objects

Comparing individuals' representations





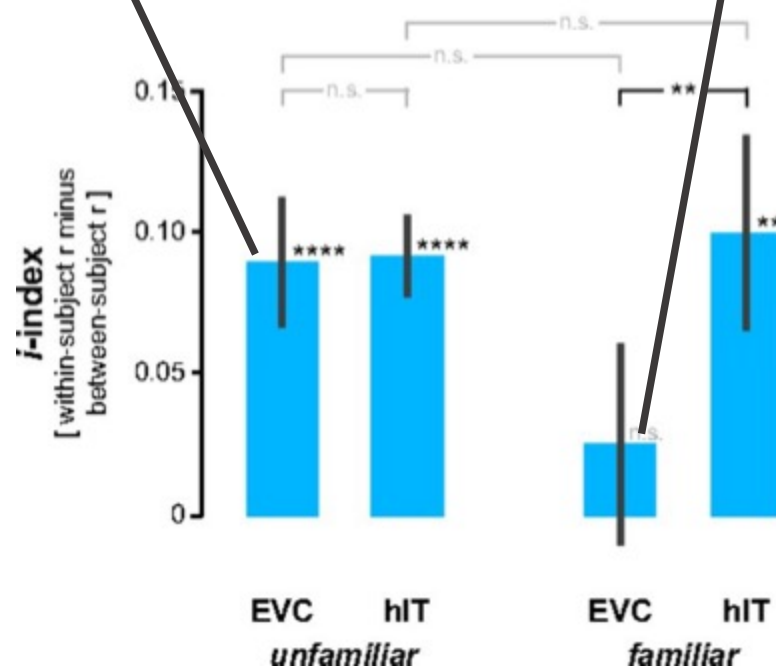
RDM correlation



— within-subject (ws)

— between-subject (bs)

— ws > bs @ 0.05, montecarlo (cluster cor.)



Overview

Representational Similarity Analysis ...

- ... applied to fMRI
- ... applied to M/EEG

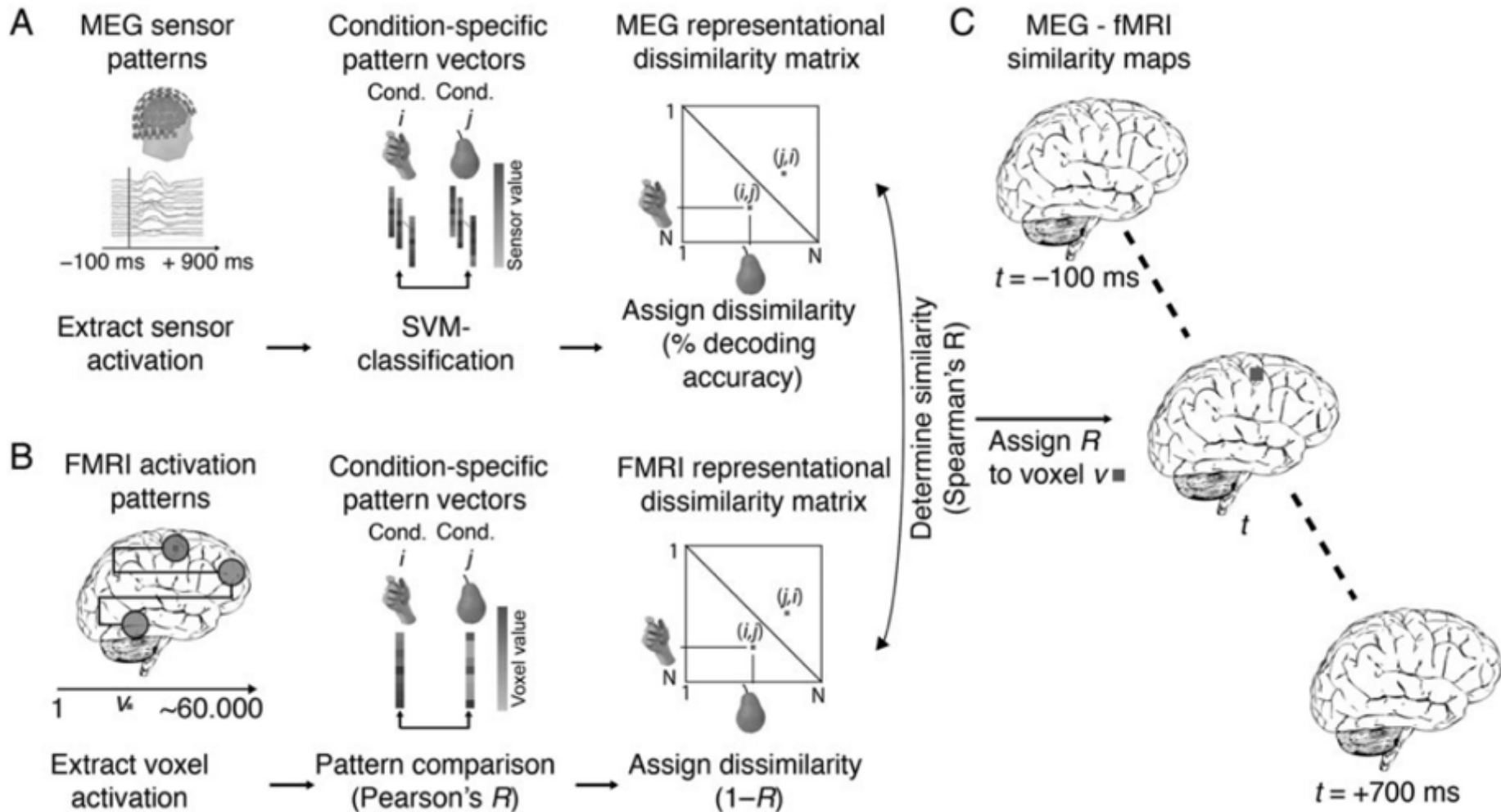
Access to consciousness

RSA fusion of M/EEEG + fMRI

https://www.youtube.com/watch?v=YBv_Bju4_aM



RSA fusion of M/EEG and fMRI



First interim conclusion

- Using RSA, cognitive neuroscience can combine strengths of measurement modalities.
- Individually unique object representations in space, and time.
- Combining M/EEG and fMRI data using RSA has enabled mapping the first few hundred milliseconds of object recognition in the brain.

Overview

Representational Similarity Analysis ...

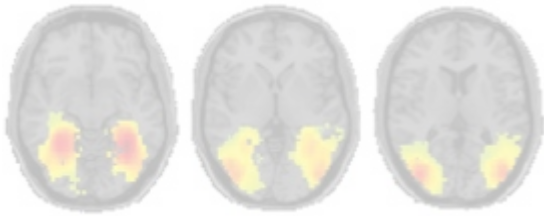
- ... applied to fMRI
- ... applied to M/EEG

Access to consciousness

START: Spatio-Temporal Attention and Representation Tracking

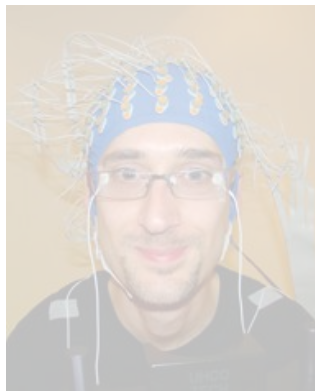
functional Magnetic
Resonance Imaging (fMRI)

SPACE

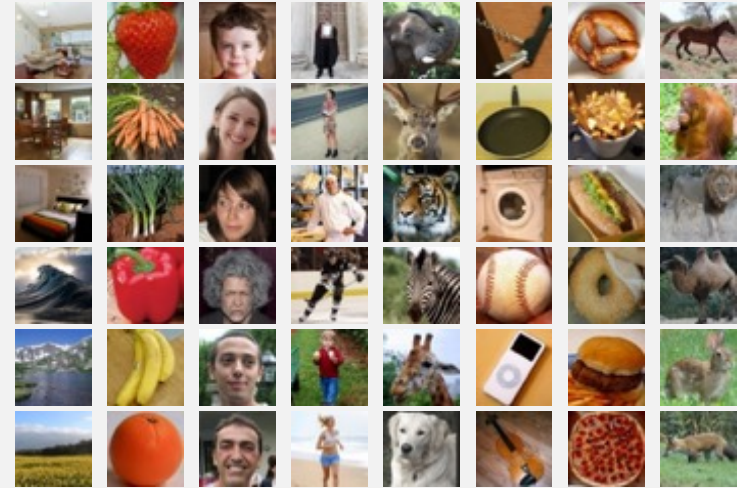


Electroencephalography
(EEG)

TIME

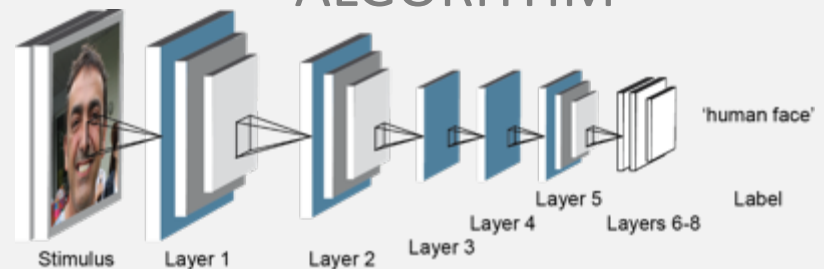


**real-world object stimuli
in the attentional blink**



Deep convolutional neuronal networks (DCNN)

ALGORITHM

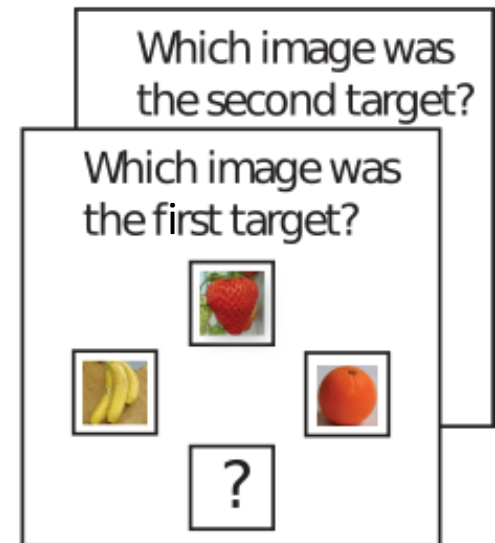
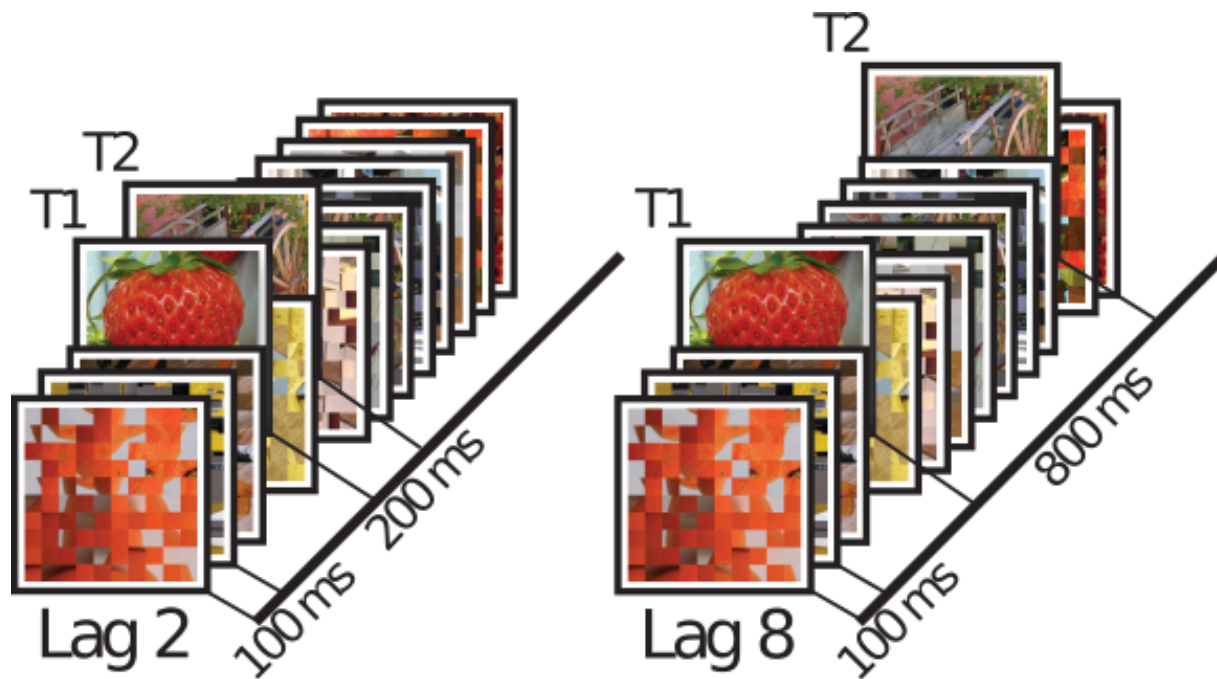


Stimuli

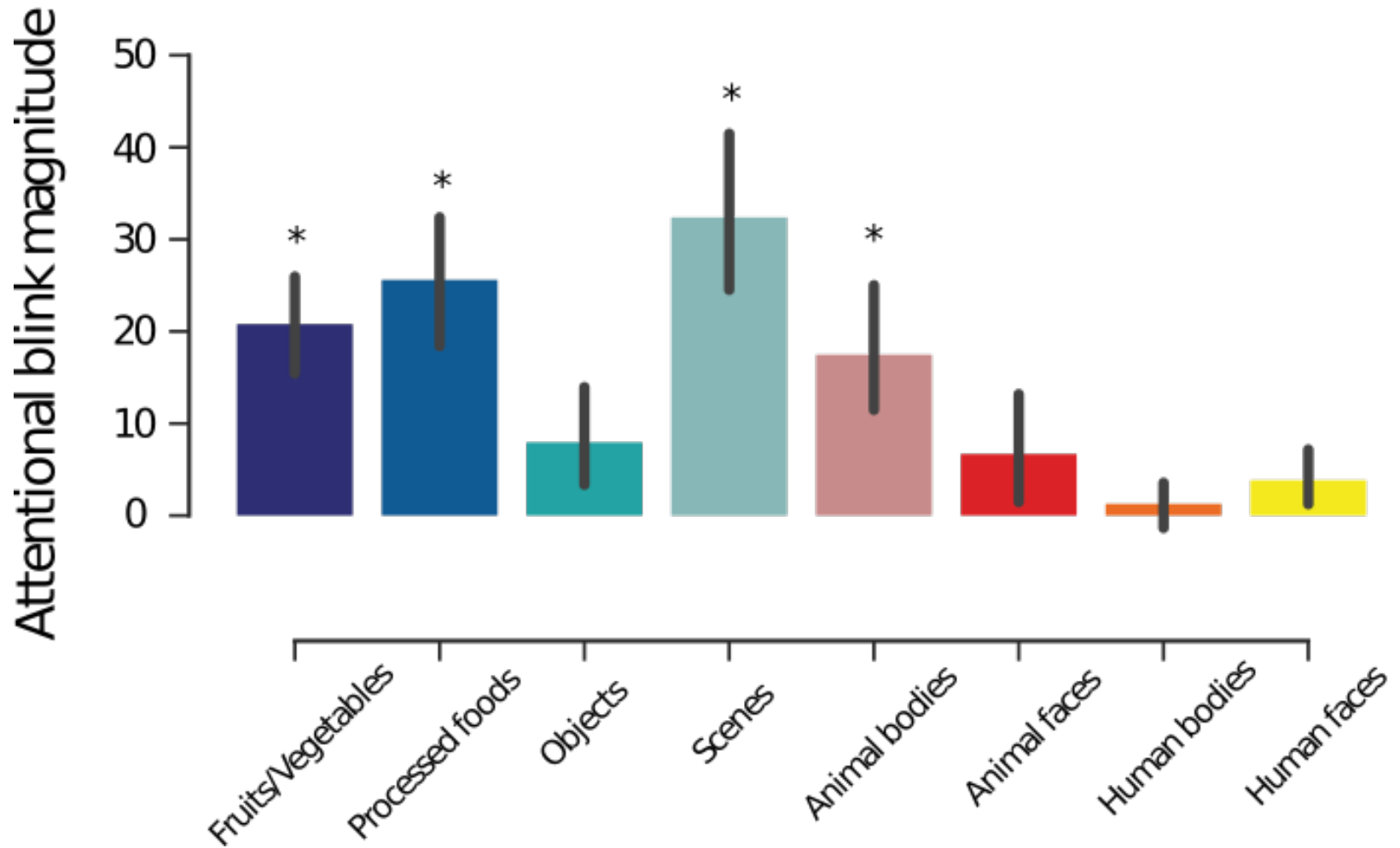
Inanimates	fruits & vegetables						
	processed food						
	objects						
	scenes						
Animates	animal bodies						
	animal faces						
	human bodies						
	human faces						



Task

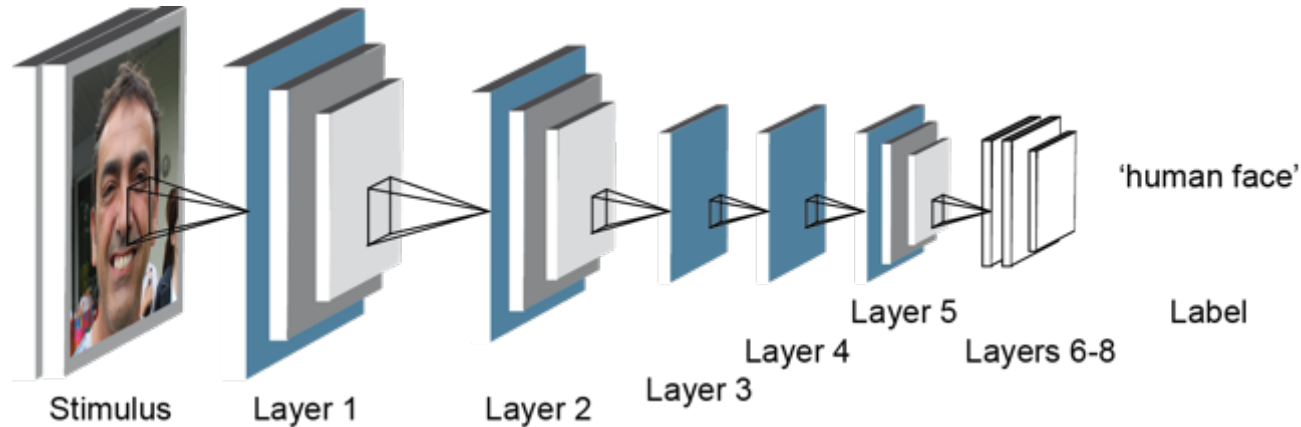


Categorical differences in attentional blink



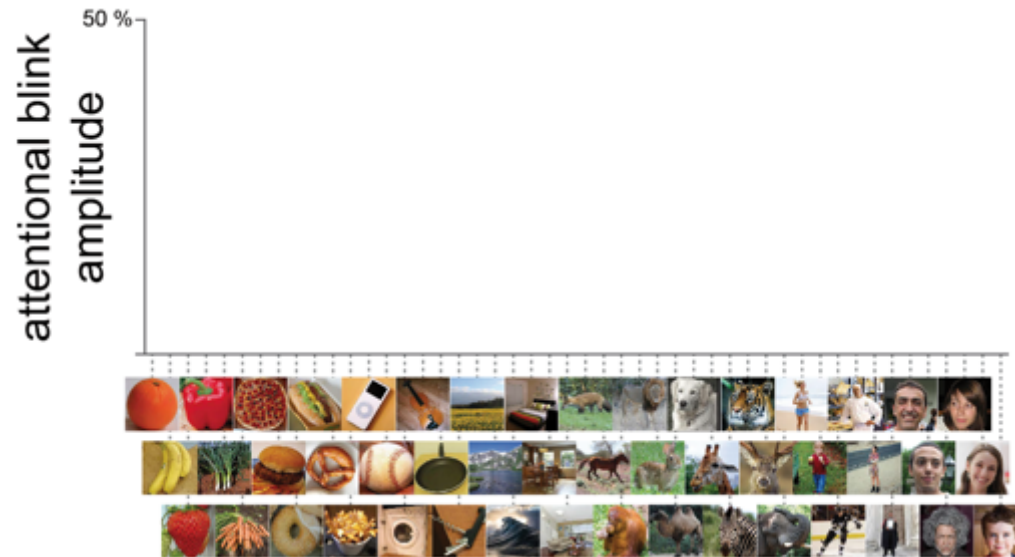
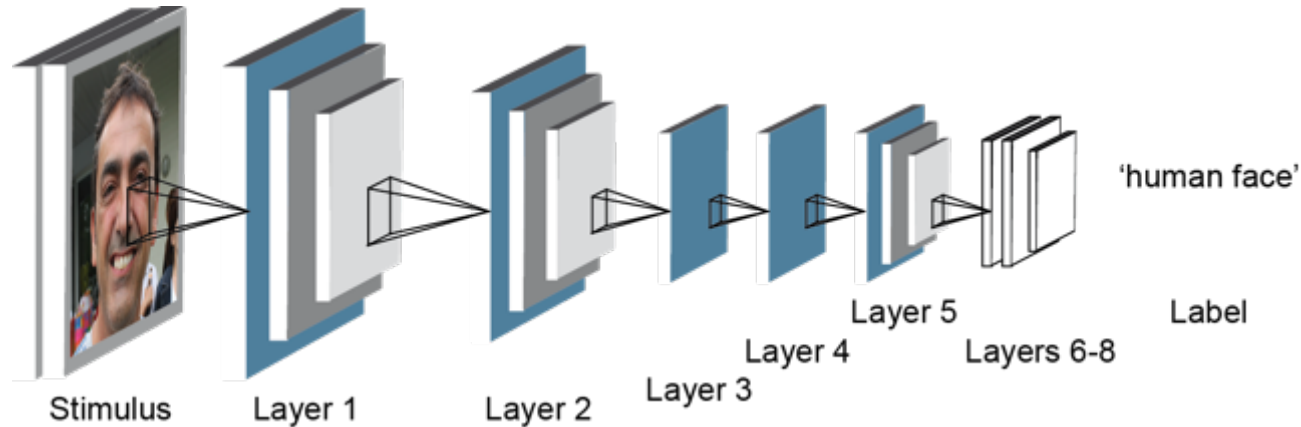
Predicting conscious access using convolutional neuronal networks

Deep convolutional neuronal networks (DCNN)



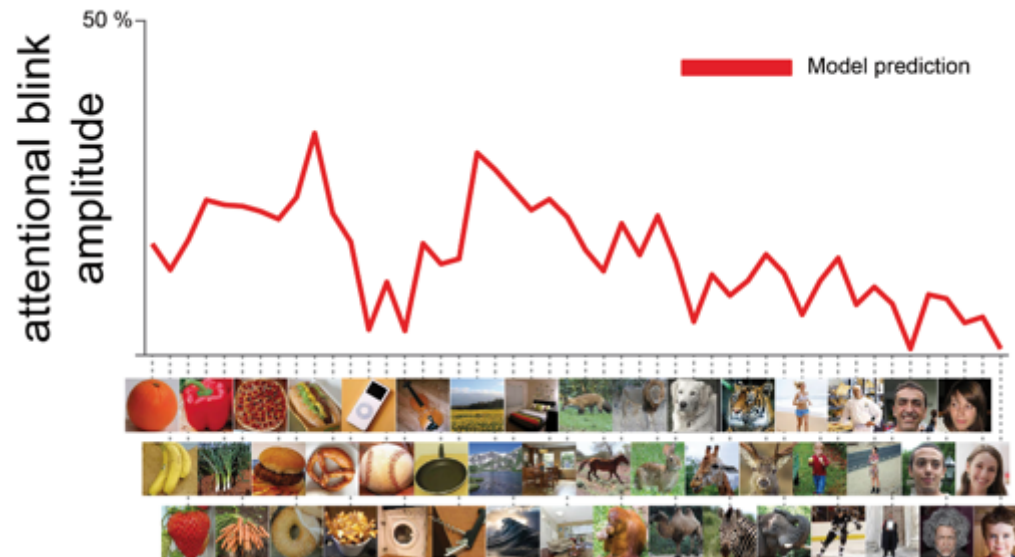
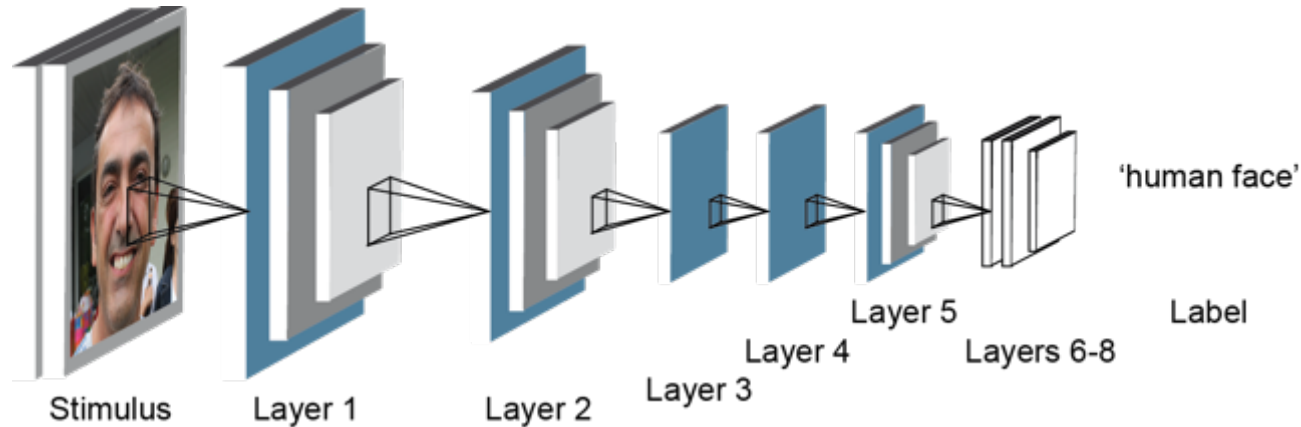
Predicting conscious access using convolutional neuronal networks

Deep convolutional neuronal networks (DCNN)



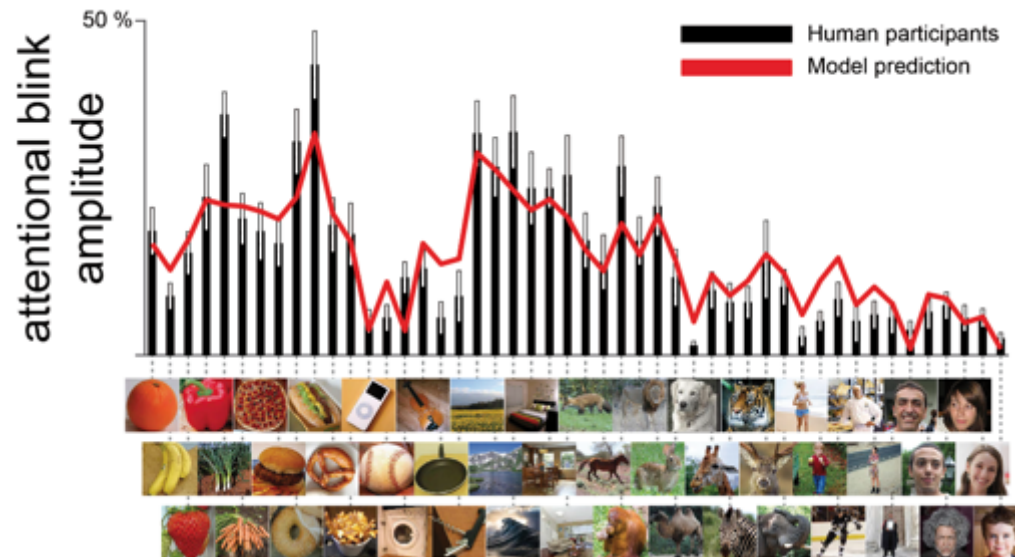
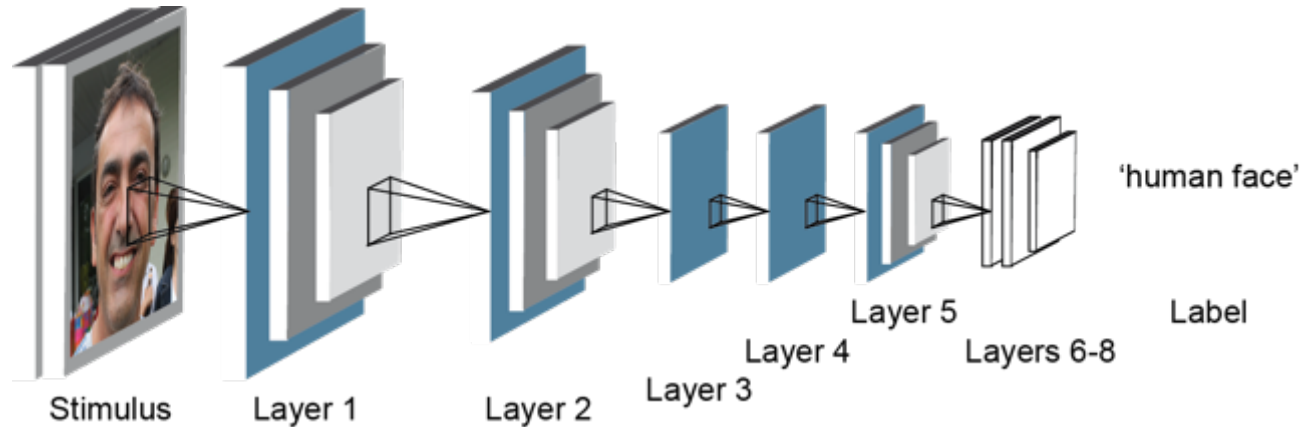
Predicting conscious access using convolutional neuronal networks

Deep convolutional neuronal networks (DCNN)



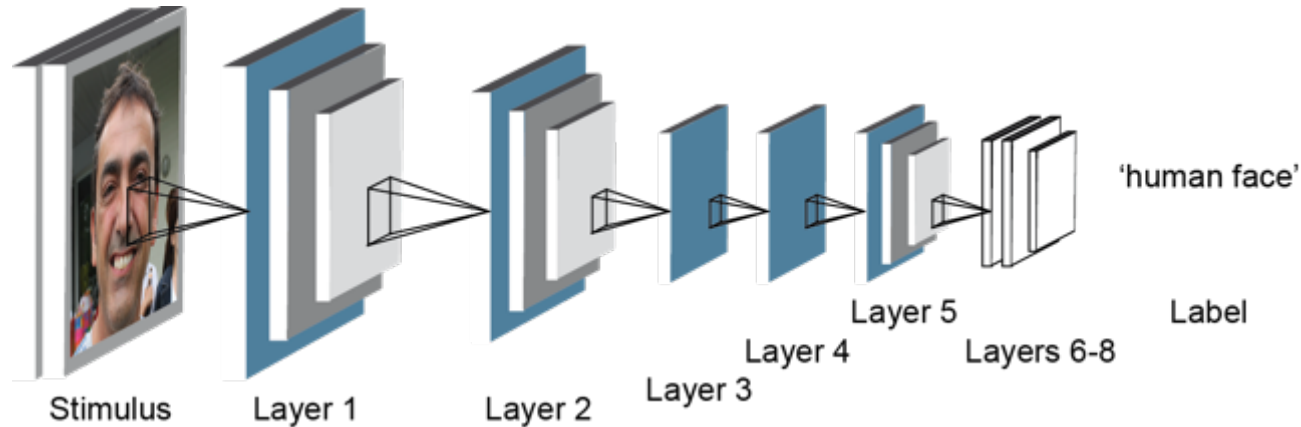
Predicting conscious access using convolutional neuronal networks

Deep convolutional neuronal networks (DCNN)

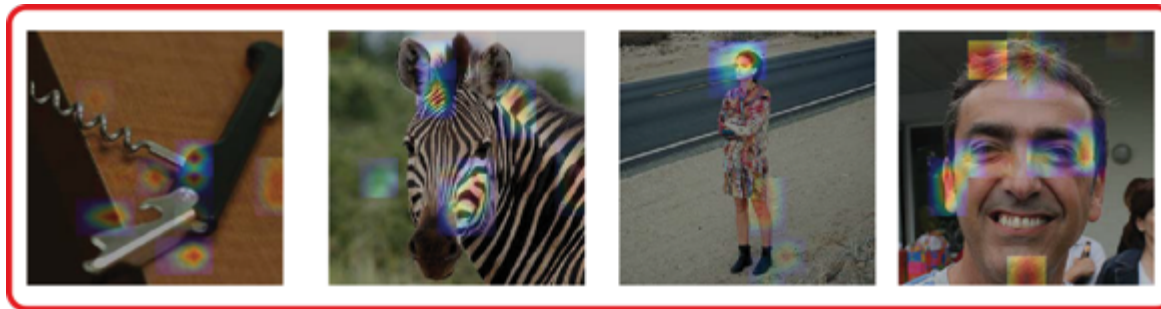


Predicting conscious access using convolutional neuronal networks

Deep convolutional neuronal networks (DCNN)

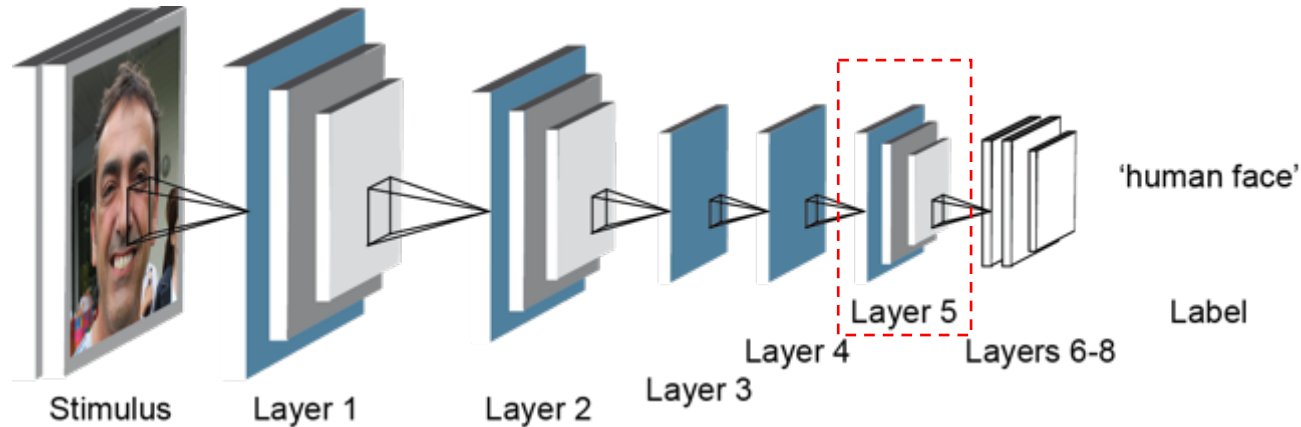


Reveal the features that
maximise conscious access



Similarity of AB targets

Deep convolutional neuronal networks (DCNN)



- Fruits and vegetables
- Processed foods
- Objects
- Scenes
- Animal bodies
- Animal faces
- Human bodies
- Human faces

Similarity of AB targets



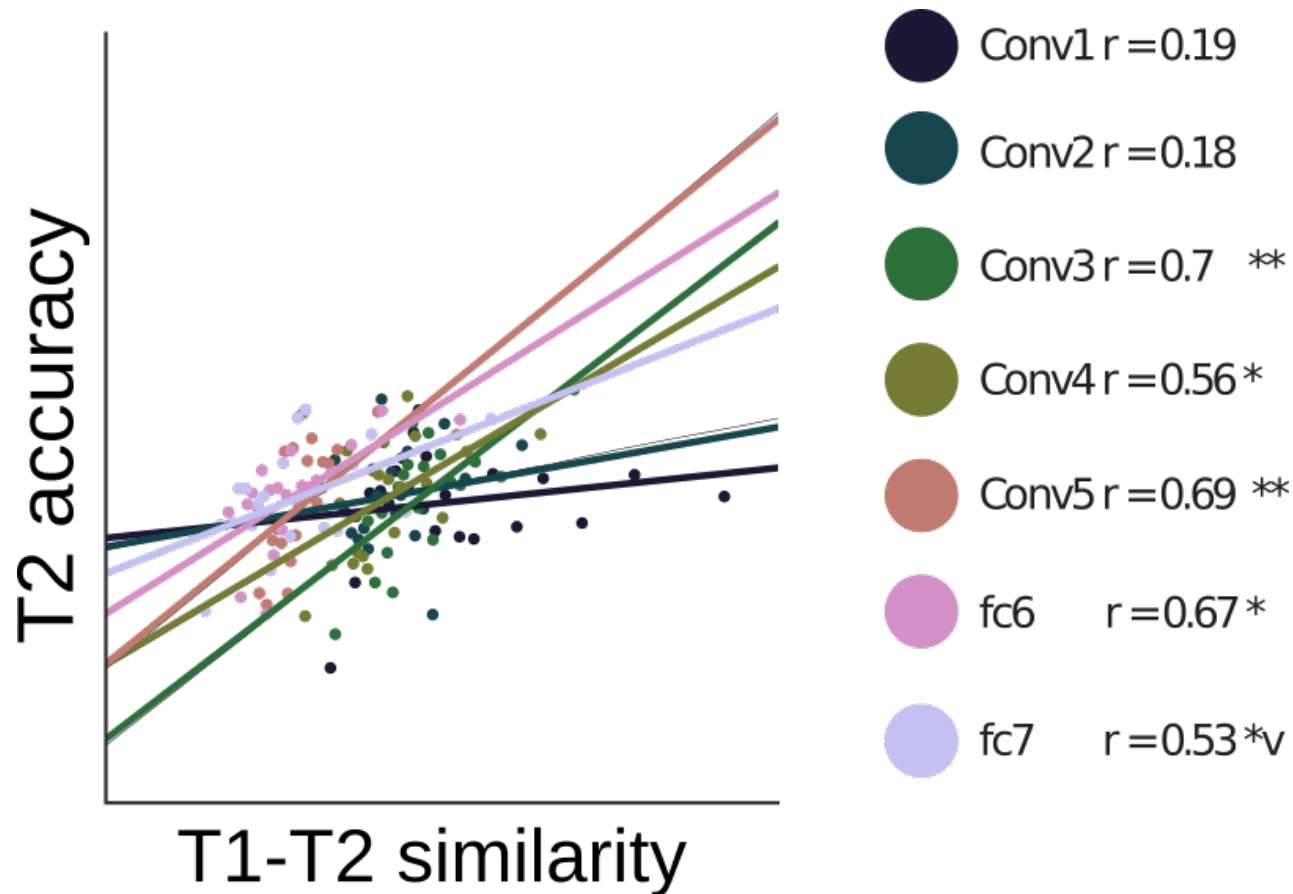
Similarity of AB targets



Similarity of AB targets



T1 – T2 similarity predicts AB



Second interim conclusion

- Categorical differences in Attentional Blink magnitude
- Computer vision models (DCNN) to predict AB in individual participants
- Similarity as a mechanism gating conscious access in the AB

Conclusions

- **Representational Similarity Analysis:**
 - Object representations are individually unique and reflect our subjective experience of the world.
- **Conscious access**
 - Categorical differences in the magnitude of the attentional blink
 - DCNN trained on object recognition predict likelihood of blinking and reveal the features that maximise conscious access
 - Similarity as a mechanism explaining inter-trial (and quite possibly inter-individual) differences in conscious access.

Collaborators

Birmingham Maria Wimber, Sara Assecondi, Bernhard Staresina, Kim Shapiro

Amsterdam Daniel Lindh, Ilja Sligte

Hamburg Arjen Alink

Berlin Radek Cichy

Marseille Pascal Belin

Montreal Frederic Gosselin, Simon Faghel-Soubeyrand

New-York Nikolaus Kriegeskorte

Minnesota Kendrick Kay



On embauche!

1 PhD + 1 Postdoc

i.charest@bham.ac.uk

iancharrest.com

Merci!